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ARTICLE

Representation of HRTF Based on Common-Pole/Zero Modeling and Principal Component Analysis

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ABSTRACT

The Head-Related Transfer Function (HRTF) describes the effects of sound reflection and scattering caused by the environment and the human body when sound signals are transmitted from a source to the human ear. It contains a significant amount of auditory cue information used for sound localization. Consequently, HRTF renders 3D audio accurately in numerous immersive multimedia applications. Because HRTF is high-dimensional, complex, and nonlinear, it is a relatively large and intricate dataset, typically consisting of hundreds of thousands of samples. Storing HRTF requires a significant amount of storage space in practical applications. Based on this, highdimensional, complex, and nonlinear HRTFs need to be compressed and reconstructed. In this study, inspired by the conventional common-pole/zero model, we propose a method for representing HRTF based on the commonpole/zero model and principal component analysis (PCA). Our method utilizes human auditory features and extends the traditional Common-Acoustical-Pole/Zero (CAPZ) method to estimate the common pole and zero coefficients across multiple subjects. Subsequently, the zero coefficients are compressed using the PCA procedure. Experimental results on the CIPIC database show that the compression ratio can reach 9.5% when the average spectral distortion is less than 2 dB.

KEYWORDS

HRTF; compression; common pole/zero modeling; PCA

1 Introduction

Virtual Reality (VR) technology has rapidly developed in recent years, and virtual 3D sound plays a crucial role in creating a truly immersive VR experience. At present, there are two approaches to achieving a 3D audio presentation. The first method simulates the sound signals of different spatial sources by using multiple speakers to reconstruct the 3D sound field [\[1\]](#page-12-0). This technique has been widely utilized in home theaters, cinemas, and other settings. However, this method has some inherent limitations in practice. It requires strict regulations on the placement of speakers, which results in a limitation of optimal sweet spots. These limitations render this method unsuitable for mobile devices. The second method involves reconstructing the signal of the original sound source in the binaural region to create a simulated 3D auditory effect based on the principles of human binaural

hearing. This method allows users to experience the virtual 3D audio effect using just a pair of dualchannel headphones [\[2\]](#page-12-1). This approach offers the convenience of easy application and is not limited by the user's environment. These advantages make binaural 3D audio technology particularly suitable for VR.

The Head-Related Transfer Function (HRTF) describes how a sound signal from any location will reach the listener's ears. HRTF is used to synthesize binaural sound that appears to come from any location in space, making it a crucial component of binaural 3D audio technology.

HRTF is typically obtained by measuring acoustic impulse responses and stored as Head-Related Impulse Responses (HRIR) that correspond to a specific orientation. The HRTF is then extracted from the HRIR through the Fourier transform. The measured HRIR is affected by a combination of factors, such as measurement equipment errors, the morphological characteristics of the person being tested, and the spatial orientation of the acoustic source signals. It is characterized by a large data size, highdimensional complexity, and nonlinearity [\[3\]](#page-12-2). This leads to two problems. First, the high-dimensional complexity of the data hinders the analysis of the effects of its intrinsic auditory localization cues on the auditory localization of the human ear. Second, in specific applications, the large data size increases the pressure on data storage, which is not conducive to using small end devices. Therefore, researchers have developed various representation models to simplify the HRTF while preserving the features associated with auditory localization.

The initial research mainly focused on approximating HRTF (or HRIR). For example, one approach was to approximate it as a zero/pole model [\[4\]](#page-12-3) or represent it as a filter with finite or infinite impulse responses [\[5](#page-13-0)[,6\]](#page-13-1). However, traditional zero/pole models can only approximate the spectral envelope information of HRTF. Additionally, due to the uncertainty of parameter values, these models are unable to reveal the inherent relationship between zero/pole parameters and the spatial direction information of HRTF. Therefore, scholars have proposed the Common-Acoustical-Pole and Zero (CAPZ) model for HRTF [\[7](#page-13-2)[–9\]](#page-13-3). This model decomposes HRTF into two components: one component that is independent of spatial direction and modeled using a pole model, and another that is spatially dependent and modeled using a zero model. In the CAPZ model, all HRTFs with different spatial directions share the same direction-independent component information. This means that all HRTFs are modeled using the same pole parameters, allowing the zero model to accurately represent the variation of HRTF with spatial direction.

However, the CAPZ model has two limitations. Firstly, it only investigates the component representation of HRTF and does not study the variation of zero parameters of HRTF with spatial direction for different spatial directions. Secondly, the CAPZ model is designed for a single object. However, since HRTF has personalized characteristics, there are variations in HRTFs among different individuals. As a result, the zero parameters of HRTF also exhibit personalized differences in spatial direction for different individuals.

This paper presents a method for the representation of HRTF based on common-pole/zero modeling and principal component analysis (PCA). Our method utilizes human auditory features and extends the traditional Common-Acoustical-Pole/Zero (CAPZ) method to estimate the common pole and zero coefficients with multiple subjects. Subsequently, the zero coefficients are compressed using a PCA procedure. Experimental results on the CIPIC database show that the compression ratio can reach 9.5% when the average spectrum distortion is below 2 dB. In addition, the proposed HRTF modeling method may provide an advantage in other HRTF-related research areas, such as HRTF interpolation and HRTF individualization, which require multiple subjects.

2 Related Work

Measurements of HRTF data need to be carried out sequentially in multiple spatial orientations using measurement instruments. As a result, HRTF data have large file sizes. Taking the HRTF database of the Austrian Academy of Sciences (ARI) as an example, each HRTF sample contains HRIR data in 1550 spatial orientations. Each data entry contains 256 points of HRIR impulse response measurements. These data are subject to multiple effects, including measurement error, sound source orientation, and human body features. As a result, they are naturally characterized by complexity, high dimensionality, and nonlinearity. This makes it difficult to extract the intrinsic features of HRTF and study its relationship with spatial orientation and human morphological features. Therefore, realizing the low-dimensional feature representation of HRTF is one of the crucial research areas in binaural 3D audio technology.

Spatial spherical harmonic decomposition is a commonly used low-dimensional representation method for HRTF [\[10](#page-13-4)[–12\]](#page-13-5). In 1998, Evans et al. proposed to use spherical harmonics (SH) to express HRTF [\[13\]](#page-13-6). This representation method reduces the amount of data and introduces a more important feature: the spatial continuity of HRTF. Subsequently, SH-based methods have been extensively studied, including different sampling schemes [\[14\]](#page-13-7), preprocessing techniques [\[15\]](#page-13-8), and mixed-order approximations [\[16\]](#page-13-9). Some alternative continuous representation methods have also been proposed, e.g., based on spherical wavelets [\[3](#page-12-2)[,17\]](#page-13-10) or Slepian functions [\[18\]](#page-13-11), but SH is still the most commonly used basis function. Since such methods only consider the correlation between frequency or spatial variables, they cannot effectively deal with the complex nonlinear relationships between multiple auditory cues in HRTF. To address this problem, several studies have been devoted to modeling low-dimensional representations of HRTFs that cover both spectral and spatial dependencies. Adam et al. achieved a spatially and frequency-continuous representation of HRTFs by expanding the SH-based method using hyperspherical harmonics (HSH) [\[19\]](#page-13-12).

In addition, some studies have found that HRTF data from different directions, frequencies, and individuals are correlated. Eliminating these correlations through statistical analysis can effectively reduce the dimensionality of HRTF. Kistler et al. conducted a study on the approximate expression of HRTF using PCA [\[20\]](#page-13-13). This method captures 90% of the essential information from the original HRTF by utilizing five basis functions. Subjective experiments showed that the reconstructed approximated HRTFs obtained had auditory localization effects similar to the original HRTFs for users' hearing. However, this study did not clarify the effect of different principal component features in the HRTF on auditory localization. PCA dimensionality reduction leads to the loss of high-frequency information in the HRTF with a less energetic component. Grijalva et al. first proposed separating the orientationrelated spectral features in the HRTF. They then suggested using isometric feature mapping (Isomap) to construct a low-dimensional representation model for the HRTF [\[21](#page-13-14)[,22\]](#page-14-0). This method exploits the intrinsic correlation of multi-object HRTFs and incorporates the relevant a priori knowledge of spatial HRTFs into a single comprehensive model. This approach offers a new perspective on the lowdimensional modeling representation of HRTF. However, since Isomap does not provide an explicit method for reconstructing low-dimensional data [\[23\]](#page-14-1), the method faces challenges when reconstructing HRTFs from low to high dimensions.

On the other hand, some studies have attempted to mathematically express certain auditory localization cue features (such as auricular valleys and spectral valleys related to height perception) in the HRTF. Algazi et al. investigated the relationship between different parts of the human body and the spectral features in the HRTF [\[24\]](#page-14-2). Based on the relationship between the morphological features of the human body and the HRTF spectra, a structured expression model of HRTF was established.

Geronazzo et al. utilized the structured modeling method of HRTF to extract the features of spectral valleys resulting from auricular resonance and auricular reflexes (known as auricular troughs) [\[25\]](#page-14-3). They then employed these features to construct a parametric descriptive model of HRTF. Iida et al. proposed an approximate representation of HRTF by adding two spectral peak features to the two highly perceptually relevant spectral valley features in the HRTF spectrum [\[26\]](#page-14-4). Such methods tend to focus on only a subset of the HRTF spectral features and disregard a significant number of intricate HRTF features in order to balance reconstruction accuracy and data compression efficiency. However, auditory perception in the human ear is a multifactorial and complex process. Recent studies have shown that retaining more detailed features of HRTFs is crucial for improving auditory localization accuracy [\[27\]](#page-14-5). Estimating HRTFs based on only a subset of auditory localization cues may result in a degradation of overall auditory localization performance.

In this paper, we focus more on the zero/pole-based HRTF representation model, which treats the HRTF as a linear time-invariant system, utilizes the concept of common poles for multipleinput/multiple-output systems, and uses a set of shared poles to represent all the system transfer functions across the entire set of HRTFs, thereby significantly reducing the number of required parameters and simplifying the model. However, when HRTFs are modeled individually, the poles of individual models are usually different. These differences may be small, but the overall model still needs to track each transfer function's complete set of poles. If the complete system transfer function is modeled simultaneously, each HRTF can be modeled using a common set of poles. Haneda et al. developed a CAPZ low-dimensional representation method for HRTF based on this [\[8\]](#page-13-15). According to Haneda, the HRTF can be regarded as a resonant system consisting of ear canals whose resonant frequency and Q-factor are independent of the sound source position, such that the HRTF can be represented as a CAPZ model. In the CAPZ model, the HRTFs at all positions share a set of poles, whose co-poles correspond to the frequency characteristics of the resonant system independent of the sound source position. In contrast, the HRTFs at all positions have their zeros to represent the variation of the HRTFs concerning position. Since the CAPZ model has the same poles, fewer parameters can be used to represent the HRTFs, which significantly reduces the storage space; at the same time, in binaural sound synthesis, regardless of the number of sources, the entire HRTF filtering process requires only one pole filtering operation, so its computational volume is also significantly reduced.

To further improve the compression performance and reconstruction quality of HRTFs, we propose an HRTF representation based on a common pole/zero model and PCA. This approach exploits the auditory features of HRTFs by extending the traditional CAPZ model to multiple subjects and then compressing the zero coefficients using PCA. We conducted experiments on the CIPIC database [\[28\]](#page-14-6), showing that our method can achieve higher compression ratios while maintaining low spectral distortion.

3 Proposed Method

The flowchart of the proposed method is shown in $Fig. 1$, and it consists of the following key steps:

- 1) Preprocess the measured HRTF to remove redundant information;
- 2) Extract the common pole coefficients and zero coefficients of HRTF, which are represented as \odot and \odot in [Fig. 1;](#page-4-0)
- 3) Principal component analysis with zero coefficients.

All three essential processes will be discussed in the remainder of this section.

Figure 1: The flowchart of the proposed method

3.1 Preprocess of HRTFs

It is widely accepted that the interaural time and level differences (ITD and ILD) are the most important cues used to determine the azimuth location of a sound source [\[29,](#page-14-7)[30\]](#page-14-8). Additionally, the spectral cues in the HRTF above 3 kHz contribute to the perception of frontal and elevation information. However, current research on the contribution of HRTF cues to human sound localization indicates that the overall shape of the HRTF is more significant in auditory perception than the fine details [\[31–](#page-14-9)[33\]](#page-14-10).

Our method's preprocessing technique for raw HRIR data is based on previous research [\[34](#page-14-11)[,35\]](#page-14-12). The main process is as follows:

- 1. Firstly, remove the faint pulse value preceding the main pulse of the HRIR signal;
- 2. Truncate the remaining HRIR using a half Hann window of size 64 (1.45 ms);
- 3. Mean-normalize the HRIR by subtracting the mean value of the remaining HRIR.

It should be noted that although ITD is an important cue for auditory localization, our study primarily focuses on the reconstruction of HRTF spectral features. However, the ITD can be estimated using the azimuth angle of the sound source or by considering the anthropometry of the subjects [\[36–](#page-14-13)[38\]](#page-14-14).

3.2 Extract the Common Pole Coefficients and Zero Coefficients of HRTFs

A straightforward method to approximate HRTF is through pole/zero modeling. The pole/zero model can be constructed using an infinite impulse response (IIR) filter, which can easily capture the spectral cues of the HRTF. However, the pole/zero model only approximates the spectrum envelope and is unlikely to reveal the inherent features in the HRTF signal. Haneda represents HRTF using the CAPZ model, which expresses the HRTF as a direction-independent part (common acoustical poles) and a direction-dependent part (zeros). In the CAPZ model, common acoustical poles are independent of the source and receiver positions. Compared to the conventional pole/zero model, the CAPZ model can represent HRTF with fewer parameters. Meanwhile, it retains the characterization of HRTF variations caused by changes in spatial sources.

Based on this principle, we extend the CAPZ model to multiple subjects by calculating the common acoustical poles for each subject and then averaging the pole coefficients to obtain the common pole coefficients for all subjects. Suppose there are *N* subjects, the *ith* subject's HRTF $H_i(\theta, z)$ with a spatial source of θ can be represented as

$$
H_i(\theta, z) = \frac{B_i(\theta, z)}{A_i(z)} = \frac{b_{0,i}(\theta) + b_{1,i}(\theta) z^{-1} + \dots + b_{Q,i}(\theta) z^{-Q}}{a_{0,i} + a_{1,i}z^{-1} + a_{2,i}z^{-2} + \dots + a_{P,i}(\theta) z^{-P}}
$$

(1)

where *P* and *Q* are the orders of poles and zeros, respectively.

Let a_{C_j} , $j = 0, \dots P$ denote the common autoregressive (AR) coefficients corresponding to the common acoustical poles of all the subjects, then the denominator polynomial $A_c(z)$ can be represented as

$$
A_C(z) = a_{C0} + a_{C1}z^{-1} + a_{C2}z^{-2} + \dots + a_{CP}z^{-P}
$$
 (2)

where the *jth* AR coefficient a_{C_i} can be written as

$$
a_{cj} = \frac{1}{N} \left(\sum_{i=1}^{N} aj, i \right), j = 1, \cdots, P
$$
 (3)

and the reconstructed *ith* subject's HRTF $\widehat{H}_i(\theta, z)$ using common AR coefficients can be represented as

$$
\widehat{H}_{i}(\theta, z) = \frac{\widehat{B}_{i}(\theta, z)}{A_{C}(z)} = \frac{\widehat{b}_{0,i}(\theta) + \widehat{b}_{1,i}(\theta) z^{-1} + \dots + \widehat{b}_{Q,i}(\theta) z^{-Q}}{a_{C0} + a_{C1}z^{-1} + \dots + a_{C2}z^{-P}}
$$
\n(4)

Then the estimated numerator polynomial $B_i(\theta, z)$ can be represented as

$$
\widehat{B}_i(\theta, z) = \frac{B_i(\theta) \times A_C(z)}{A_i(z)}
$$
\n⁽⁵⁾

Specifically, for the HRTF dataset containing N objects, the algorithm for solving its common pole parameter is:

Algorithm 1: Parameter solving algorithms for multi-object common pole/zero point models

Input: H: HRTF dataset with N object P: Order of the poles Q: Order of the zeros **Output:** $A_C = \{a_{C0}, a_{C1}, \ldots, a_{CP}\}\text{ and } \hat{B}_i(\theta)$ **foreach** *Hi*,*^θ* **do** Solve for the numerator polynomial parameter $B_i(\theta)$ and the denominator polynomial parameter $A_i(\theta)$ of the system function corresponding to $H_i(\theta)$

(Continued)

Algorithm 1 (continued)

 $A_C \leftarrow A_C +$ **Solve parameters for** A_i **end** $A_c = \text{mean}(A_c)$ **foreach** A_i **and** $B_i(\theta)$ **do** $\widehat{B}_i(\theta) \leftarrow \frac{B_i(\theta) \times A_C}{A_C}$ A_C **end**

In our study, we utilized the CIPIC's HRTF database [\[28\]](#page-14-6) to investigate the optimal ratio of the pole and zero coefficients. The main idea is as follows: Firstly, we represent the HRTF with a classic pole/zero model and investigate the average spectral distortion (SD) score of all the subjects using different combinations of poles and zeros. Secondly, we set the threshold value of the SD to 1 dB and determine the optimal combination of pole and zero coefficients. Finally, the common-pole/zero model is established with a fixed number of poles and zeros.

The performance of reconstruction can be evaluated by measuring the SD between the measured and reconstructed HRTFs [\[39,](#page-14-15)[40\]](#page-15-0). The SD is calculated as follows:

$$
SD = \sqrt{\frac{1}{N} \sum_{n=1}^{N} \left(20 \log 10 \frac{|H(f_n)|}{|\hat{H}(f_n)|} \right)^2}
$$
(6)

where *H* (f_n) is the magnitude of measured HRTF at frequency f_n , and $\hat{H}(f_n)$ is the corresponding magnitude of reconstructed HRTF, *N* is the number of spatial orientations.

And the average SD results of all 45 subjects from CIPIC's HRTF database with the classic pole/zero model are shown in [Fig. 2.](#page-6-0) It can be observed from the figure that the average SD decreases as the number of pole and zero coefficients increases. And we set the number of pole coefficients at 20 and the number of zero coefficients at 19, which resulted in an average SD of 0.99 dB. And finally, the average SD result of the proposed common-pole/zero model is 1.77 dB.

Figure 2: Average SD results with different combinationsof poles and zeros

[Fig. 3](#page-7-0) shows a comparison of the reconstructed HRTF using a common-pole/zero model against the original HRTF of subject 165 in CIPIC's HRTF database. The subject 165 is a KEMAR dummy with small pinnae from CIPIC's HRTF database. The left panel displays the measured HRTF of subject 165's left ear on the horizontal plane. The right panel displays the reconstructed results, and the average SD of all the reconstructed HRTF on the horizontal plane is 2.02 dB.

Figure 3: Representation of HRTF using common-pole/zero model. (a) Measured HRTF. (b) Reconstructed HRTF. (c) Residual

3.3 Principal Component Analysis of the Zeros

PCA can reduce the dimensionality of a dataset while retaining most of the original information. It can also be utilized to compress data by extracting the principal components of the data [\[40\]](#page-15-0).

In our approach, PCA is used to compress the zero coefficient further. With the transformation provided by PCA, we can represent the data with fewer principal components (PCs), thus effectively reducing the dimensionality of the data. In the proposed model further, PCA is applied to all the zero coefficients extracted from Eq. (5) in order to derive the PCs. PCs can be regarded as eigenvectors with larger eigenvalues of the matrix of numerator polynomials. These eigenvectors contribute to the variation in the data, and the magnitude of their contribution is proportional to their eigenvalue.

[Fig. 4](#page-8-0) shows the percentage of variance that can be captured with different numbers of principal components. [Fig. 5](#page-8-1) illustrates the PCA processing with zero coefficients of subject 003. [Fig. 5a](#page-8-1) represents the original zero coefficients of HRTF at an azimuth of −80◦ (with an elevation angle ranging from –45 to 230.625[°]). In the [Fig. 5b,](#page-8-1) each column represents a principal component vector. The [Fig. 5c](#page-8-1) shows the low-dimensional representation of zero coefficients. It compares three different accuracy ratios: keeping 89% variance with 8 PCs, keeping 96% variance with 11 PCs, and keeping 99% variance with 14 PCs. Note the variations of value in [Fig. 5a,c](#page-8-1) due to the changes in elevation angles, which may offer new characterization for the dimensional reduction representation of HRTFs.

[Fig. 6](#page-8-2) shows the comparison of reconstructed zero coefficients of subject 003 at different percentages of variance. The target references shown in the [Fig. 6a](#page-8-2) are zero coefficients of the left HRTFs $(azimuth = -80°, elevation = -45 to 230.625°)$. It can be seen that even with only 8 PCs (which explains 89% of the variance), the critical eigenvalues can be accurately estimated. However, these are just the intermediate steps of the HRTF reconstruction, and the final performance of the proposed method is discussed in [Section 4.](#page-7-1)

Figure 4: Percent variance of the zero coefficients represented by a different number of PCs

Figure 5: Compress zero coefficients at different percent variance. (a) The number of zero coefficients. (b) Eigenvector. (c) PC weights

Figure 6: Reconstruction of zero coefficients from different orders of PCA. (a) Target zero coefficients. (b) Estimated zero coefficients from 14 PC. (c) Estimated zero coefficients from 11 PCs. (d) Estimated zero coefficients from 11 PCs

4 Performance and Evaluation

4.1 HRTF Dataset

The experiments in this article were conducted on the publicly available CIPIC HRTF dataset [\[28\]](#page-14-6). This dataset is provided by the Interface Laboratory of the Center for Image Processing and Integrated Computing at the University of California, Davis. It is a high-precision HRTF dataset. The dataset comprises 112,500 sets of HRTF data involving 45 different subjects. For each subject, HRTF measurements were carried out at 1250 different spatial orientations, including 25 horizontal and 50 vertical orientations. [Fig. 7](#page-9-0) illustrates the distribution of spatial measurement points and a CIPIC dataset coordinate schematic. The range of elevation angles spans from −45 to 230.625◦ , with the front direction represented as 0◦ , directly above 90◦ , and directly behind 180◦ . The azimuth angle covers a range from -80 to 80° , where the front direction is 0° , the left side is represented by negative angles, and positive angles represent the right side.

Figure 7: Spatial point distribution of the CIPIC database and its coordinate system. (a) Distribution of spatial measurement points in the CIPIC database. (b) Coordinate system used for the CIPIC database

4.2 Evaluation Metrics

The numbers of pole and zero coefficients in our method are set at 20 and 19, respectively, which has been discussed in [Subsection 3.2.](#page-4-1) We investigated three strategies of principal components configuration: 99% variance with 14 PCs, 96% variance with 11 PCs, and 89% variance with 8 PCs. The performance of HRTF reconstruction is evaluated with the spectral distortion (detailed in Eq. (6)) and the average spectral distortion (ASD), which ASD is defined as follows:

$$
ASD = \frac{1}{M} \sum_{m=1}^{M} \frac{1}{L} \sum_{l=1}^{L} SD_{m,l} = \frac{1}{M} \sum_{m=1}^{M} \frac{1}{L} \sum_{l=1}^{L} \sqrt{\frac{1}{N} \sum_{n=1}^{N} \left(20 \log 10 \frac{|H_{m,l}(f_n)|}{|\hat{H}_{m,l}(f_n)|} \right)^2}
$$
(7)

where *M* is the number of subjects, *L* represents the number of spatial directions, and $SD_{m,l}$ denotes the reconstructed HRTF's spectral distortion of the *m*th subject at the *l*th spatial direction.

The compressive performance of the proposed method is evaluated with the compression ratio *R*, which is defined as follows:

$$
R = \frac{L_{poles} + C + L_{zero}}{L_H} = \frac{20 + 112519 \times P_i}{22500000}
$$
\n(8)

where L_{poles} is the number of the common pole coefficients, which will be 20 in our evaluation, *C* represents the eigenvalue matrix of the PCA module that can be calculated as 19 *(zero* coefficients) $\times P_i$, in which P_i is the number of PCs. L_{zero} is the number of PWs of compressed zero coefficients, which is calculated as 45 *(subject*) \times 2 *(left&right*) \times 25 *(azimuths*) \times 50 *(elevations*) \times *P_i*.

4.3 Objective Experiments and Analysis

The performances of HRTF compression and reconstruction are listed in [Table 1.](#page-10-0) The ASDs of reconstructed HRTFs over all 45 subjects (112,500 spectral directions) are 5.46 dB with 8 PCs, 4.57 dB with 11 PCs, and 3.88 dB with 14 PCs. The compression ratios (ratio of the number of low-dimensional features to the number of features in the original input data) are 4.0%, 5.5%, and 7.0%, corresponding

to percentage variance at 89%, 96%, and 99%, respectively. The average spectral distortion of Principal Component Analysis (PCA) is 4.7 dB at compression rate of 8.33, whereas our method outperforms the PCA method with an average spectral distortion of 4.57 dB at compression rate of 5.5.

Percent variance	P_i	L_{poles}	$\mathbf C$	$L_{\scriptscriptstyle zero}$	ASD	$\mathbf R$
38.61%	1	20	19	112500	9.35 dB	0.5%
52.78%	2	20	38	225000	9.07 dB	1.0%
63.64%	3	20	57	337500	7.58 dB	1.5%
71.34%	4	20	76	450000	7.21 dB	2.0%
76.98%	5	20	95	562500	6.31 dB	2.5%
82.30%	6	20	114	675000	6.10 dB	3.0%
86.15%	7	20	133	787500	5.93 dB	3.5%
89.30%	8	20	152	900000	5.46 dB	4.0%
92.17%	9	20	171	1012500	5.19 dB	4.5%
94.44%	10	20	190	1125000	4.99 dB	5.0%
96.14%	11	20	209	1237500	4.57 dB	5.5%
97.31%	12	20	228	1350000	4.31 dB	6.0%
98.24%	13	20	247	1462500	4.16 dB	6.5%
98.99%	14	20	266	1575000	3.88 dB	7.0%
99.48%	15	20	285	1687500	3.28 dB	7.5%
99.76%	16	20	304	1800000	2.53 dB	8.0%
99.91%	17	20	323	1912500	2.14 dB	8.5%
99.98%	18	20	342	2025000	1.97 dB	9.0%
100%	19	20	361	2137500	1.78 dB	9.5%

Table 1: Performances of HRTF compression and reconstruction

[Fig. 8](#page-11-0) compares the HRTF reconstruction results using the three ratios mentioned above. The evaluation subject is the left ear HRTF of subject 003, which was extracted from the CIPIC's HRTF database. The spatial points of reconstructed HRTFs are on the median plane, with the elevation ranging from −45° to 230.625°. The [Fig. 8a](#page-11-0) shows the original HRTFs of subject 003 within the audible frequency range of 0.5 to 20 kHz [\[41\]](#page-15-1). The [Fig. 8b–d](#page-11-0) shows the reconstructed results of 14, 11, and 8 PCs, respectively. The corresponding ASD results against the original target HRTFs are 2.80, 3.22, and 4.14 dB, respectively.

[Fig. 9](#page-11-1) compares the ASD results for all 45 subjects in the CIPIC's HRTF database. The ASD was calculated using all 1250 spatial points. The evaluation results indicated that all the ASD values are below 6 dB, with the maximum values being 5.92 dB on the left side and 5.96 dB on the right side. The mean ASD across all 45 subjects is 4.56 dB to the left and 4.59 dB to the right side.

Figure 8: Comparison of HRTF reconstruction results with different orders of PCA. (a) Target HRTFs of median plane. (b) Reconstructed HRTFs with 14 PCs. (c) Reconstructed HRTF with 11 PCs. (d) Reconstructed HRTF with 8 PCs

Figure 9: Comparison of ASD results of all the 45 subjects with percent variance of 96.14% (with a compression ratio of 5.5%)

We also investigated the distribution of ASD in different spatial positions, as shown in [Fig. 10.](#page-11-2) From the figure, it can be observed that the ASD result is below 5 dB for most spatial positions. However, the frequency distortion worsens as the azimuth changes to the contralateral spatial position. Fortunately, however, humans likely only use the ipsilateral ear for vertical localization [\[42\]](#page-15-2). Additionally, the most significant frequency distortion only occurs at the opposite spatial orientation, which may have a limited impact on auditory location.

Figure 10: ASD results at different spatial positions. (a) Left side with ASD = 4.30 dB. (b) Right side with $ASD = 4.32 dB$

5 Conclusion

In this study, we proposed an HRTF representation method based on the common-pole/zero modeling and PCA. Enlightened by the conventional common-acoustical-pole/zero model, we estimate the common-pole coefficients of multi-subject HRTFs and propose a method to calculate the zero coefficients. The PCA is then applied to the zero coefficients of all the subjects in order to derive the principal components. There are two benefits to this method. Firstly, compared to conventional pole/zero-based models, our method achieves better compression performance by recompressing zero coefficients. Secondly, compressing zero coefficients preserves the variations caused by changes in spatial directions, which may provide a new approach for representing the dimensional reduction of HRTFs. Experimental results on the CIPIC database show that the compression ratio can reach 9.5% when the average spectral distortion is less than 2 dB. Our method utilizes human auditory features and extends the traditional Common-Acoustical-Pole/Zero (CAPZ) method to estimate the common pole and zero coefficients across multiple subjects. Subsequently, the zero coefficients are compressed using the PCA procedure. This work is one step in exploring methods to obtain individualized HRTF from a user's anthropometric features and an existing HRTF database. Our future work includes analyzing the low-dimensional characterization of HRTF and its relationships with anthropometric features.

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Availability of Data and Materials: The data that support the findings of this study are openly available in CIPIC at <https://sofacoustics.org/data/database/cipic/> (accessed on 04 July 2023).

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