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Driving Activity Classification Using Deep Residual Networks Based on Smart Glasses Sensors

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ABSTRACT

Accidents are still an issue in an intelligent transportation system, despite developments in self-driving technology (ITS). Drivers who engage in risky behavior account for more than half of all road accidents. As a result, reckless driving behaviour can cause congestion and delays. Computer vision and multimodal sensors have been used to study driving behaviour categorization to lessen this problem. Previous research has also collected and analyzed a wide range of data, including electroencephalography (EEG), electrooculography (EOG), and photographs of the driver's face. On the other hand, driving a car is a complicated action that requires a wide range of body movements. In this work, we proposed a ResNet-SE model, an efficient deep learning classifier for driving activity classification based on signal data obtained in real-world traffic conditions using smart glasses. End-to-end learning can be achieved by combining residual networks and channel attention approaches into a single learning model. Sensor data from 3-point EOG electrodes, tri-axial accelerometer, and tri-axial gyroscope from the Smart Glasses dataset was utilized in this study. We performed various experiments and compared the proposed model to baseline deep learning algorithms (CNNs and LSTMs) to demonstrate its performance. According to the research results, the proposed model outperforms the previous deep learning models in this domain with an accuracy of 99.17% and an F1-score of 98.96%.

KEYWORDS

Smart glasses; human activity recognition; deep learning; wearable sensors; driving activity

1 Introduction

Driver attitude is one of the most important factors impacting road safety. As a result, in recent years, systems for monitoring and detecting driver behavior have become a popular research area. Systems that



focus only on a driver's conduct will not be as accurate as those that combine that behavior with additional factors (such as the vehicle's condition) to determine the driver's current condition [1,2]. Only a small percentage of driver behavior monitoring systems can identify more than one problematic conduct [3]. These monitoring systems have failed to effectively remember all of a driver's inappropriate actions [4].

In recent years, wearable technology has advanced considerably. A variety of wrist-worn wearable devices can be used to monitor the participant's biological information and motions in the healthcare industry [5]. It is expected that wearable devices will be able to monitor the user's status and determine detailed information about the person wearing them, such as the quality of sleep or the user's physical performance. Wearable technologies are increasingly being used in the automotive industry. Many motor businesses have developed pedestrian accident alarm systems using smartphones [6]. These systems use wireless connectivity to transmit information about a smartphone's location and speed with the car. As a result of this technology, both the pedestrian and the driver can be alerted at any moment if there is a danger of an accident.

According to human activity recognition (HAR), driving a vehicle is a complicated action that requires the use of such a whole body [7]. Drivers' actions and behavior concerning oncoming vehicles are critical for safe driving [8]. The elements that contribute to road safety management can be classified into environmental conditions and driver attitude. Weather and road conditions are considered as environmental influences. The second category includes the state of alertness, attention (concentration), cognitive abilities, and driving skills of the driver. Early warning systems and efficient and comprehensive driving behaviour analyses are needed [9]. Driving behavior classification solutions have been developed using an in-vehicle camera [10] and vehicle position sensors [11].

Numerous research has been conducted to present on driver activity identification, in which individuals' bodies are monitored, and deep learning algorithms are used to categorize their behaviors [1,12]. Regarding the potential for privacy violations and deception in camera-based systems, several researchers choose to employ non-visual driving indicators and standard machine learning approaches such as k-nearest neighbors (KNN) and support vector machine (SVM) [13].

Deep learning algorithms, particularly convolutional neural networks (CNNs), have already been substantially enhanced for image implementations. There are several effective deep networks for image classification, including AlexNet [14], ResNet [15], and VGGNet [16]. However, deep learning approaches for signal processing are still in their earliest stages of development. As a result, to leverage the benefits of such CNNs for analyzing the driver's behaviors, some studies [17] presented deep learning classifiers for learning to drive based on signal data gathered using smart glasses in real-world road traffic circumstances. To address the challenge of identifying the actions of the driver, we employ recognition based on eye movement monitoring since most human activities involve ocular action [18,19].

In this study, we proposed an efficient deep learning classification model for driving learning based on bio-signal data collected in real-world road traffic circumstances utilizing EOG and an inertial measurement unit (IMU) from smart glasses in this study. In the proposed approach, an end-to-end learning strategy is created using a residual network and channel attention methods. Inspired from the previous study [20], we developed a novel deep residual network to efficiently identify driving-related activities that utilized EOG, accelerometer and gyroscope data. This study analyzed a publicly available benchmark dataset named Smart Glasses, which included sensor data from three-point EOG electrodes, a tri-axial accelerometer, and a tri-axial gyroscope of four driving-related activities. These four driving-related classes commonly take place during a driving session [21]. We conducted numerous investigations to assess the model's predicted performance by comparing it to benchmark deep learning algorithms. To summarize our contributions, we present the following overview:

- This work presents a deep residual model that utilizes convolutional and residual-SE block to automatically learning important spatial features for recognizing driving-related activities.
- To our knowledge, this is the first research to compare the performance of EOG, tri-axial accelerometer, and tri-axial gyroscope signals concurrently obtained from participants undertaking the same series of activities.
- An efficient deep learning network is presented to identify driving behaviors and evaluate their performance against baseline and deep residual learning approaches.
- The effect of integrating IMU and EOG signals is examined on detecting driving behaviors in detail.

The following details illustrate the structure of the paper: [Section 2](#) discusses the relational works. [Section 3](#) describes the technique comprised of a sensor-based HAR framework and a proposed deep learning model. Following that, [Section 4](#) presents and compares the experiments and outcomes of the deep learning model. In [Section 5](#), we examine the effect of EOG and IMU signals on the effectiveness of the HAR system in detail. Finally, in [Section 6](#), we summarize our results and our strategy's benefits and future works.

2 Related Works

In this part, we briefly present research on sensor-based human activity recognition. The subsequent sections provide more details.

2.1 Recognition of Sensor-Based Human Activity

The ever-increasing quantity of wearable devices has also necessitated much effort in dealing with real-valued sensor output, which we regard as continuous data [22–29]. This increase is particularly true when the array of sensor modalities expands with each new generation of wearable devices. Sensors such as accelerometers, gyroscopes, and magnetometers are available in almost every gadget. Nevertheless, modern technologies include more valuable sensors, including a barometer, a heart rate monitor, EOG, electromyography (EMG), and electrodermal activity sensors (EDA). The primary advancement in recent years has been a heavy emphasis on biometric healthcare information monitoring [30–33].

2.2 Deep Learning Approaches in Driver's Activity Recognition

Deep learning and image processing are used in [34] to classify the stress level of the drivers and in [35–37] to classify driving actions. In [38], recurrent neural networks are employed as a subset of deep learning approaches for characterizing driving behavior. Tri-axial accelerations were presented as three inputs to long short-term memory (LSTM) and gated recurrent unit (GRU) of RNNs, identifying the driving occurrence categories. The developers of study [39] used the RNN approach for anticipating driver action through sensory-fusion design. Researchers monitor the driver's face and head position and then utilize the Fusion-RNN to merge data from inside the car (the driver's face) with features from the outside (GPS, road camera, and vehicle dynamics). Recent research has examined the use of IMU sensors and EOG to enhance the recognition accuracy of a 1D-CNN model [17]. In [40], a hybrid deep learning model known as the 4-layer CNN-2 stacked LSTM based model was used to categorize driving behaviors with great accuracy.

3 Proposed Methodology

This section describes the process used to develop a deep learning model and recognize driving-related actions using the built-in sensors in smart glasses. The proposed methodology for the smart glasses HAR structure is shown in [Fig. 1](#). It comprises the following five steps: data collecting, pre-processing, training of the training model, and activity recognition. Each stage is described in the entire following.

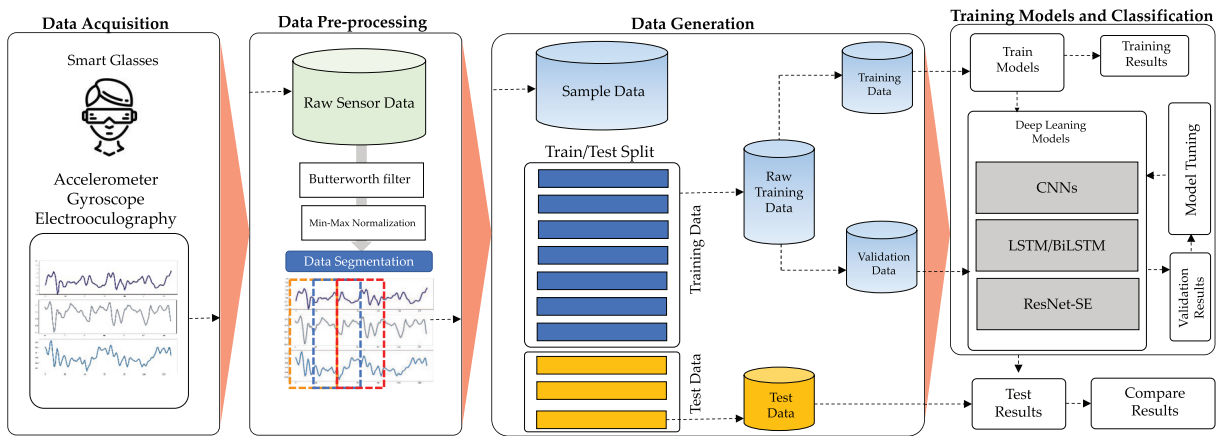


Figure 1: The proposed HAR methodology based on smart glasses sensors

3.1 Smart Glasses Dataset

For the recognition, these tasks were categorized into four driving-related activities (i.e., parking, driving through a roundabout, traffic in a city, and driving through an intersection). Some accelerometer, gyroscope, and electrooculography samples of the signal data from the Smart Glasses dataset are shown in Fig. 2.

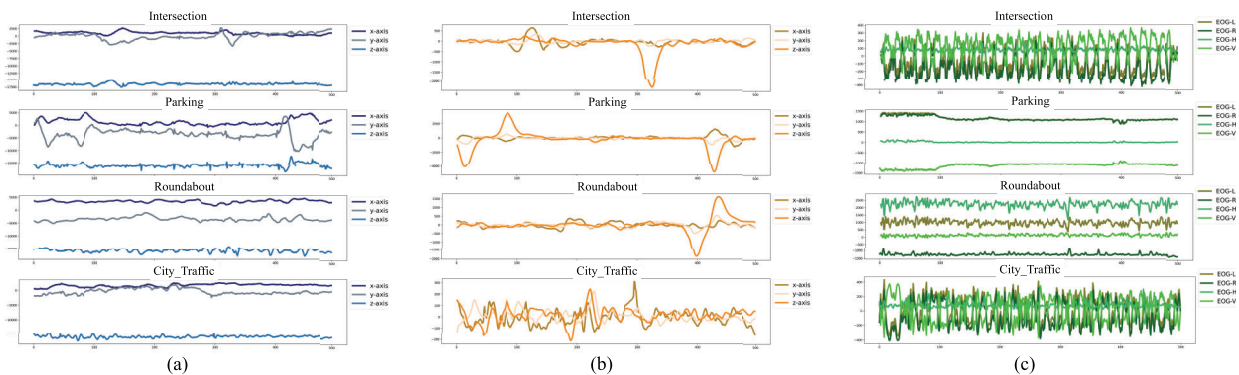


Figure 2: Samples of different signal data from the smart glasses dataset: (a) accelerometer data, (b) gyroscope data, and (c) electrooculography data

This research uses a dataset called Smart Glasses dataset that provided publicly accessible by Doniec et al. [17]. The authors collected data using JINS MEME smart glasses equipped with three-point EOG electrodes, a three-axis accelerometer, and a three-axis gyroscope. All signals are collected at 100 Hz. Sensor data were collected from 20 drivers (ten skilled drivers and ten inexperienced drivers) on the identical 28.7-kilometre route in southern Poland under real road circumstances. The drivers completed various duties while wearing the smart glasses, which were all connected to the signal received during the journey. The following tasks are shown:

- Journey along a highway;
- In city traffic, go straight ahead;
- Straight forward part outside of the metropolitan area;
- In residential traffic, go straight ahead;

- Roundabout driving (right turn, straight ahead, and left turn);
- Crossing a street (right turn, straight forward, and left turn);
- Parking garage (parallel, perpendicular, angled).

These behaviors were classified into four driving-related activities for the purposes of recognition (i.e., parking, driving through a roundabout, city traffic, and driving through an intersection). The main purpose of collection of this dataset was to examine whether it is possible to construct efficient models based on raw sensors as input signals and classify driving-related activities (as output of the models) in real road conditions.

3.2 Pre-Processing Process

Due to the individual's lively motions during data collection, the raw data collected by the sensors of the smart glasses contain measurement noise and other unanticipated noise. A noisy signal obliterates the signal's relevant information. As a result, it was critical to minimize the influence of noise on the movement to obtain relevant information for further processing. The most commonly used filtering techniques are mean, low-pass, and Wavelet filtering [41,42]. In our work, we applied a 3rd order low-pass Butterworth filter with a cutoff frequency of 20 Hz to the accelerometer, gyroscope, and electrooculography sensors in all multiple dimensions to denoise the signals. This rate is sufficient for gathering physical movements since 99.9% of the energy is held below 15 Hz [43].

3.3 ResNet-SE Architecture

In this study, we introduced a CNN-based deep learning approach to handle the HAR issue associated with driving. ResNet-SE is the proposed deep learning model, and it continuously extracts features using convolutional layers and residual connections, and squeeze-and-excite techniques. Additionally, we enhanced recognition accuracy in this network by adding a batch normalization (BN) layer and a rectified linear unit (ReLU) layer to expedite network training and reduce the gradient vanishing problem and resultant overfitting, as illustrated in Fig. 3.

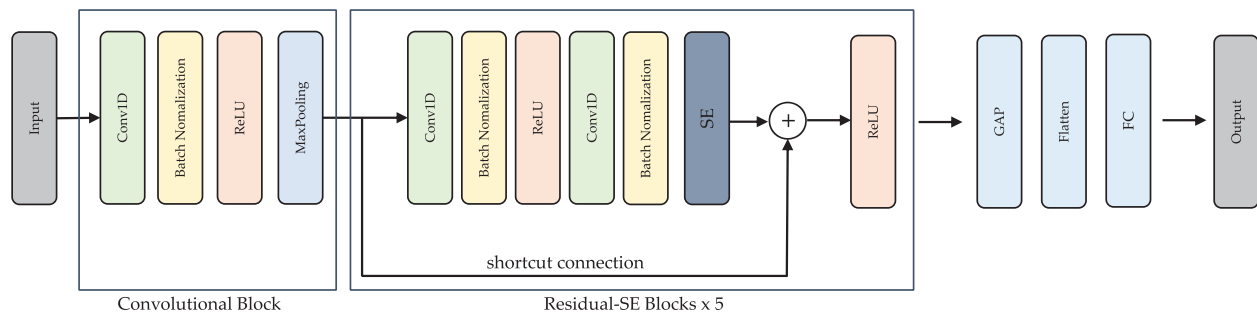


Figure 3: The architecture of the ResNet-SE model

Fig. 3 shows the architecture of the ResNet-SE. It consists of a convolutional unit and five Residual-SE units for extracting spatially distinguishable features, followed by a global average-pooling layer (GAP), a flatten layer, and a fully connected layer.

A convolutional (Conv) layer, a BN layer, a ReLU layer, and a max-pooling (MP) layer is comprised as the convolutional component. The convolutional layer enables many trainable convolutional kernels to gather various characteristics, with each kernel producing a feature map. The kernels, such as the input spectrum, are one-dimensional. BN was used to stabilize and expedite the training phase. The ReLU was employed to improve the model's expressive capability. The MP layer was used to compress the feature

map while maintaining the most important elements. The next part elaborates on the Residual-SE unit. Each feature map was averaged using the GAP and then transformed to a 1D vector using a flattened layer. A softmax function was used to change the output of the fully connected layer into probabilistic reasoning for each class. The Adam optimizer was used to train the network, and the loss was determined using the cross-entropy loss function, which is often used in classification applications.

3.4 Performance Evaluation

Four evaluation metrics are computed using a 10-fold cross-validation technique, e.g., accuracy, precision, recall, and F1-score, to evaluate the performance of the proposed deep learning model. The mathematical formulas for these four performance criteria are as follows:

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN} \quad (1)$$

$$Precision = \frac{TP}{TP + FP} \quad (2)$$

$$Recall = \frac{TP}{TP + FN} \quad (3)$$

$$F1-score = 2 \times \frac{Precision \times Recall}{Precision + Recall} \quad (4)$$

These four assessment measures are the most often used in HAR research to assess its overall success. The recognition is characterized as a true positive (TP) identification for the category under consideration and a true negative (TN) identification for all other categories evaluated. Activity sensor data from one category can also be misclassified as belonging to another, resulting in the false positive (FP) identification of that category. In contrast, activity sensor data from another category can also be misclassified as belonging to that category, resulting in that category's false negative (FN) identification.

4 Experiments and Results

This section contains the results of all of the experimental studies conducted to establish the most efficient deep learning models for driving-related HAR, as well as the results of the experiments themselves. Our trials were carried out on benchmark datasets (Smart Glasses dataset). In order to assess the deep learning models, several evaluation measures such as accuracy, F1-score, and confusion matrix were employed.

4.1 Environmental Configuration

The Google Colab Pro+ platform [44] was utilized for this investigation. The Tesla V100-SXM2 with a 16 GB graphics processor module was used to accelerate deep learning model training, and the results were impressive. It was decided to introduce the 1D-ResNet-SE and other basic deep learning models in the Python library, using the Tensorflow backend (version 3.9.1) [45] and the CUDA (version 8.0.6) [46] graphics cards. The Python libraries that were the focus of these investigations are listed below:

- The sensor data was handled using Numpy and Pandas, which comprised reading, processing, and analyzing the data.
- The outcomes of the data discovery and model evaluation procedures were plotted and presented using Matplotlib and Seaborn.

- Sklearn, a library for sampling and data generation, was used as a library for sampling and data generation in the research.
- Deep learning models were created and trained using TensorFlow, Keras, TensorBoard, and among other programming languages.

4.2 Experiment Setting

The following three experiments were carried out using sensor data from the Smart Glasses dataset in this study:

- Experiment I: using accelerometer and gyroscope data to train deep learning models
- Experiment II: using electrooculography to train deep learning models
- Experiment III: using accelerometer, gyroscope and electrooculography to train deep learning models

A 10-fold cross-validation technique was utilized in three trials to assess studied CNNs and RNN models (including the proposed ResNet-SE model) using five n-CNNs (n represents the number of convolutional layers) and two RNN models (LSTM and BiLSTM).

Hyperparameter values are used to regulate the learning process in deep learning. The following are the hyperparameters utilized in the ResNet-SE model: (i) the number of epochs, (ii) batch size, (iii) learning rate α , (iv) optimization and (v) loss function. The number of epochs was set to 200 and the batch size was set to 128 to set the values of these hyperparameters. If no improvement in the validation loss was found after 20 epochs, we stopped the training process by an early-stop callback. Initially, we set the learning rate $\alpha = 0.001$. Then, we updated it to 75% of the previous value if the validation accuracy of the proposed model had not improved after six consecutive epochs. To minimize the error, we used the Adam optimizer [47] with parameters $\beta_1=0.9$, $\beta_2=0.999$, and $\epsilon = 1 \times 10^{-8}$. The categorical cross-entropy function is used to determine the error in the optimizer. Recently, the cross-entropy technique was found to outperform other techniques, i.e., classification error and mean square error [48].

4.3 Experimental Results

The results of Experiment I, which utilized just accelerometer and gyroscope data for training and testing models, are summarized in Table 1. Additionally, our recommended ResNet-SE model outperformed the other models in this trial. With an accuracy of 98.29%, this model considerably outperforms other baseline deep learning models. With a score of 57.86%, the weakest performance was the 1-CNN. On average, CNN-based models outperform RNN-based models.

Table 1: Experimental results of deep learning models using accelerometer and gyroscope sensors data

Model No.	Model name	Parameter	Performance		
			Accuracy	Loss	F1-score
1.	1-CNN	2,034,244	57.86%	4.07	26.72%
2.	2-CNN	1,022,852	70.33%	2.84	60.93%
3.	3-CNN	267,300	75.46%	1.65	67.32%
4.	4-CNN	143,556	73.86%	1.78	66.74%
5.	5-CNN	141,508	80.35%	0.82	74.32%
6.	LSTM	86,148	62.05%	1.01	33.10%
7.	BiLSTM	171,652	62.14%	1.01	33.17%
Our proposed	ResNet-SE	174,372	98.29%	0.06	97.73%

Table 2 summarizes the results of experiment II, which demonstrated that only EOG data is available for training and testing deep learning models. The results indicate that our ResNet-SE model achieves the most significant scores in this trial. The proposed model attained the most excellent accuracy of 93.96% and the highest F1-score of 92.29% in this experiment, outperforming other deep learning models.

Table 2: Experimental results of baseline deep learning models and the proposed ResNet-SE model using EOG sensor

Model No.	Model	Parameter	Performance		
			Accuracy	Loss	F1-score
1.	1-CNN	2,021,060	55.79%	1.16	17.91%
2.	2-CNN	1,022,212	78.83%	2.04	71.48%
3.	3-CNN	266,660	86.24%	0.74	81.78%
4.	4-CNN	142,916	86.38%	0.69	82.13%
5.	5-CNN	140,868	87.44%	0.46	83.26%
6.	LSTM	85,124	64.49%	0.92	64.14%
7.	BiLSTM	169,604	66.23%	0.90	50.18%
Our proposed	ResNet-SE	174,052	93.96%	0.29	92.29%

The results of experiment III demonstrate that accelerometer, gyroscope, and EOG data are available for training and testing deep learning (DL) models in Table 3. The results indicate that our ResNet-SE model achieves excellent scores in this trial. The proposed model attained the most fantastic accuracy of 99.17% and the highest F1-score of 98.96% in this experiment, surpassing other deep learning models.

Table 3: Experimental results of baseline deep learning models and the proposed ResNet-SE model using accelerometer, gyroscope and EOG data

Model No.	Model	Parameter	Performance		
			Accuracy	Loss	F1-score
1.	1-CNN	2,035,524	59.39%	4.46	27.83%
2.	2-CNN	1,024,132	85.35%	1.12	80.75%
3.	3-CNN	268,580	90.73%	0.48	87.77%
4.	4-CNN	144,836	89.13%	0.61	85.78%
5.	5-CNN	142,788	93.20%	0.26	91.19%
6.	LSTM	88,196	72.81%	0.78	57.64%
7.	BiLSTM	175,748	73.69%	0.78	59.29%
Our proposed	ResNet-SE	175,012	99.17%	0.03	98.96%

5 Discussion

5.1 Effects of Different Sensors

To clarify the EOG signal's effect on the performance of HAR models, we examine the confusion matrices for all participants, as shown in Fig. 4. Using only EOG data, the proposed model achieves an

F1-score of 92.29%. Consequently, the majority of cases in confusion matrices are appropriately labeled. Nevertheless, “Parking” and “Roundabout” activities were commonly confused with other driving activities. As a result, we compare the confusion matrices of models that incorporate just EOG signals to those that include EOG and IMU signals. After forming the IMU signal, we see a considerable improvement in identifying the activities as mentioned earlier. Fig. 4a shows how well the model performs when just EOG is included. Realize when “Parking” and “Roundabout” activities are misclassified and conflated. Nonetheless, Fig. 4b shows that the ambiguities, as mentioned above, are resolved by adding the IMU signal.

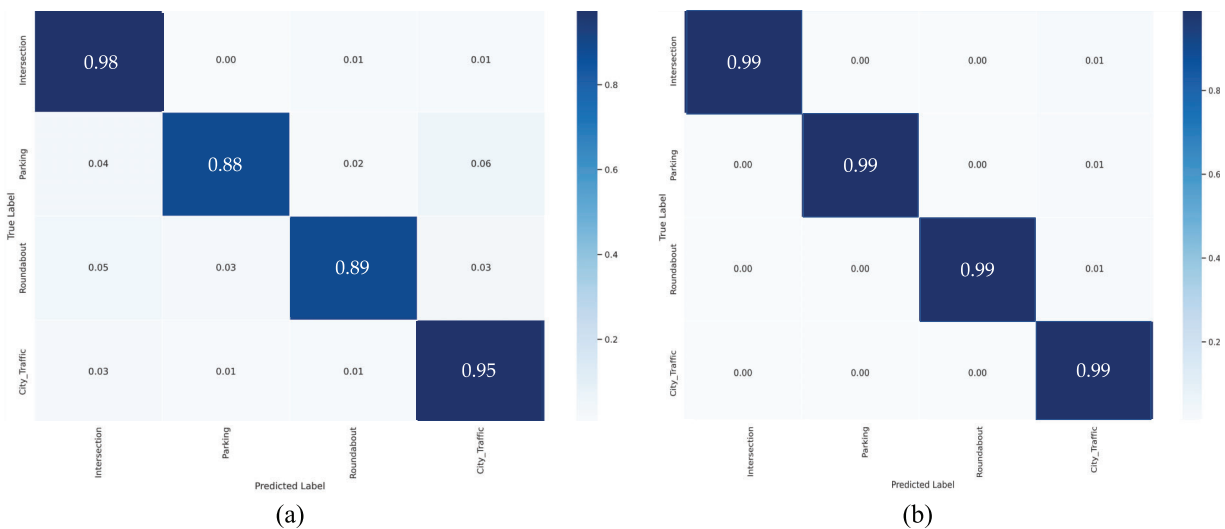


Figure 4: Comparison of the model performance between confusion matrices: (a) when considering only EOG signal (b) when combining IMU with the EOG

5.2 Comparison Results with Baseline DL Models

In this work, we have compared the recognition performances of our proposed model with the baseline DL models. From the results in Tables 1–3, we selected the 5-CNN and BiLSTM as representatives with the best performance of CNNs and LSTMs, respectively. The illustrated results evident that our proposed ResNet-SE models performed with the highest accuracies in every type of sensor data. The comparison results are depicted in Fig. 5.

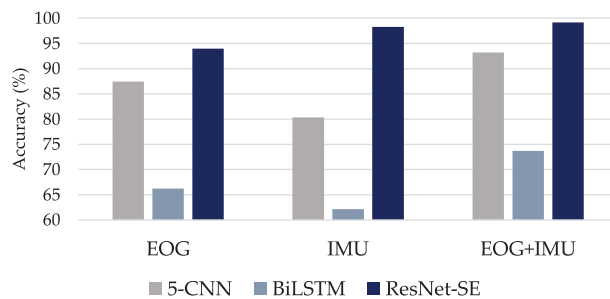


Figure 5: Comparison results with baseline DL models

5.3 Comparison Results with ResNet-Based Models

We selected to compare ResNet-SE to ResNet-based models in order to accurately evaluate its performance (ResNet-18, ResNet-34, ResNet-50, and ResNet-101). Table 4 shows the ResNet-based models' hyperparameters that have been configured.

Table 4: Architecture configurations for ResNet-based models used for comparison

Stage	18 layers	34 layers	50 layers	101 layers
Convolutional block	Conv1D: Filter = 64, Filter size = 7 Maxpool1D: size = 3, strides = 2			
Residual block 1	$\begin{bmatrix} 64 & 3 \\ 64 & 3 \end{bmatrix} \times 2$	$\begin{bmatrix} 64 & 3 \\ 64 & 3 \end{bmatrix} \times 3$	$\begin{bmatrix} 64 & 1 \\ 64 & 3 \\ 256 & 1 \end{bmatrix} \times 3$	$\begin{bmatrix} 64 & 1 \\ 64 & 3 \\ 256 & 1 \end{bmatrix} \times 3$
Residual block 2	$\begin{bmatrix} 128 & 3 \\ 128 & 3 \end{bmatrix} \times 2$	$\begin{bmatrix} 128 & 3 \\ 128 & 3 \end{bmatrix} \times 4$	$\begin{bmatrix} 128 & 1 \\ 128 & 3 \\ 512 & 1 \end{bmatrix} \times 4$	$\begin{bmatrix} 128 & 1 \\ 128 & 3 \\ 512 & 1 \end{bmatrix} \times 4$
Residual block 3	$\begin{bmatrix} 256 & 3 \\ 256 & 3 \end{bmatrix} \times 2$	$\begin{bmatrix} 256 & 3 \\ 256 & 3 \end{bmatrix} \times 6$	$\begin{bmatrix} 256 & 1 \\ 256 & 3 \\ 1024 & 1 \end{bmatrix} \times 6$	$\begin{bmatrix} 256 & 1 \\ 256 & 3 \\ 1024 & 1 \end{bmatrix} \times 23$
Residual block 4	$\begin{bmatrix} 512 & 3 \\ 512 & 3 \end{bmatrix} \times 2$	$\begin{bmatrix} 512 & 3 \\ 512 & 3 \end{bmatrix} \times 3$	$\begin{bmatrix} 512 & 1 \\ 512 & 3 \\ 2048 & 1 \end{bmatrix} \times 3$	$\begin{bmatrix} 512 & 1 \\ 512 & 3 \\ 2048 & 1 \end{bmatrix} \times 3$
Fully connected block	Global average pool, fully connected layer, sigmoid			

Classification results of the ResNet model using 18, 34, 50, and 101 layers are presented for comparison in Table 5. In the case of plain ResNet, when 18 layers were used, accuracy and F1-score showed the best at 97.87% and 97.22%. When the number of layers increase to 34 layers, the ResNet achieved the best accuracy of 98.70% and the best F1-score of 98.46%. Additionally, the ResNet-50 model showed the highest accuracy of 99.10% and F1-score of 98.96%. Meanwhile, in the case of the proposed ResNet-SE, accuracy and F1-score were the highest at 99.17% and 98.96%, respectively. These results evident that the proposed ResNet-SE outperforms other DL models. Moreover, the ResNet-SE has least parameters compared with other models, significantly.

Table 5: Architecture configurations for ResNet-based models used for comparison

Model	Parameter	Performance		
		Accuracy	Loss	F1-score
ResNet-18	4,235,524	97.87%	0.281	97.22%
ResNet-34	8,193,220	98.70%	0.109	98.46%
ResNet-50	30,710,020	99.10%	0.082	98.65%
ResNet-101	60,559,876	99.15%	0.059	98.96%
ResNet-SE	175,012	99.17%	0.033	98.96%

6 Conclusion and Future Works

Deep learning models were used to classify driving-related activities in this study. The Smart Glasses dataset was used to test seven basic deep learning techniques. In terms of overall accuracy and F1-score, CNN-based models outperformed RNN-based models. To this end, we developed ResNet-SE, a new deep learning model that combines the benefits of connection modules with squeeze-and-excitation units to enhance recognition accuracy in the HAR issue that pertains to vehicle operation. A 99.17% accuracy rate and a 98.96% F1-score demonstrate that our model is superior to other baseline deep learning methods.

In the future, we will work to overcome one of the original study drawbacks: the requirement for sensor data with a pre-determined size. As an alternative to using a flatten layer, we suggest creating a model with a variable size that uses global pooling instead. The optimization of hyperparameters provides a second channel for enhancing the proposed effectiveness of the algorithm.

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