



**ARTICLE**

# THAPE: A Tunable Hybrid Associative Predictive Engine Approach for Enhancing Rule Interpretability in Association Rule Learning for the Retail Sector

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## ABSTRACT

Association rule learning (ARL) is a widely used technique for discovering relationships within datasets. However, it often generates excessive irrelevant or ambiguous rules. Therefore, post-processing is crucial not only for removing irrelevant or redundant rules but also for uncovering hidden associations that impact other factors. Recently, several post-processing methods have been proposed, each with its own strengths and weaknesses. In this paper, we propose THAPE (Tunable Hybrid Associative Predictive Engine), which combines descriptive and predictive techniques. By leveraging both techniques, our aim is to enhance the quality of analyzing generated rules. This includes removing irrelevant or redundant rules, uncovering interesting and useful rules, exploring hidden association rules that may affect other factors, and providing backtracking ability for a given product. The proposed approach offers a tailored method that suits specific goals for retailers, enabling them to gain a better understanding of customer behavior based on factual transactions in the target market. We applied THAPE to a real dataset as a case study in this paper to demonstrate its effectiveness. Through this application, we successfully mined a concise set of highly interesting and useful association rules. Out of the 11,265 rules generated, we identified 125 rules that are particularly relevant to the business context. These identified rules significantly improve the interpretability and usefulness of association rules for decision-making purposes.

## KEYWORDS

Association rule learning; post-processing; predictive; machine learning; rule interpretability

## 1 Introduction

Association rule mining is a well-established technique in data mining and machine learning, widely used for discovering relationships or patterns within datasets [1]. The output of association rule mining consists of a set of rules that describe the associations between items or attributes in the dataset. However, these rules are often generated in large numbers, including irrelevant or redundant rules [2]. In association rule learning, post-processing is a crucial phase that aims to enhance the quality and quantity of the generated rules by removing pointless or repetitive ones, while uncovering intriguing and useful patterns.



Recently, several post-processing methods have been proposed, such as visualization, filtering, ontology-based summarization, meta-rule pruning, and clustering. These methods can be categorized into two main groups: Post-processing as representation, which encompasses visualization techniques like scatter plots, spanning trees, heat maps, and group matrices, among others. The second group is post-processing as technique, further divided into descriptive analysis techniques (e.g., filtering, pruning, merging) and predictive analysis techniques (e.g., clustering, classification, regression). Each method has its own strengths and weaknesses, and researchers are dedicated to identifying the most effective techniques for enhancing rule interpretability and improving the quality of generated rules.

One key post-processing method is visualization. Researchers, such as [3] and [4], have applied visualization techniques to gain a better understanding of the structure of the generated rule set. By visualizing the rules in a graphical format, it becomes easier to identify patterns and relationships among the different rules. However, it is worth noting that certain visualization methods may not be suitable for large, complex rule sets, as they can become difficult to interpret and navigate.

Another essential post-processing method is filtering, as suggested by researchers such as [5–7]. Filtering aims to remove irrelevant or redundant rules from the generated set, thereby reducing the size of the rule set and improving its quality. However, it is important to note that filtering methods may inadvertently eliminate important rules or introduce bias into the rule set, depending on the criteria used for selection. Summarization with Ontologies [6–9] and Pruning with Meta-rules [10,11] are other descriptive analysis techniques utilized in association rule learning. Summarization with Ontologies involves reducing the number of rules that need to be explored by iteratively incorporating the user's knowledge during the post-processing stage. On the other hand, Pruning with Meta-rules involves generating rules about rules (meta-rules) to facilitate the interpretation of the original rules.

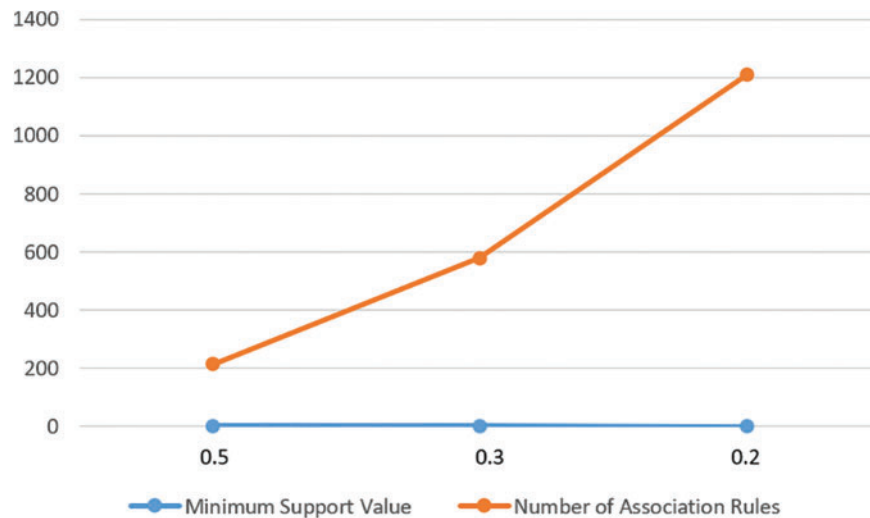
Clustering is another post-processing method that has been suggested for improving rule sets, as proposed by researchers such as [10,12,13]. This method involves grouping similar rules together based on their attributes or characteristics. Clustering can help identify patterns and relationships between different rules, making it easier to interpret the rule set. However, it is important to note that clustering methods may also group together rules that are not actually similar, leading to less accurate results.

The paper's main contribution is to propose an association rule post-processing engine that is able to predict consumer buying behavior, explore most interesting and hidden association rules that may affect the sales, provide a backtracking ability; trace a given product and explore their associated product/s.

Association rule post-processing is a very important step in understanding consumer buying behavior. According to one of the biggest supermarket chains [14,15], the sales volume dramatically dropped when they removed a specific product (cat food) from one branch. This product is associated with many other products, and a large portion of their consumers come to this branch to buy cat food and then purchase other items. Therefore, understanding the associated products and backtracking (tunability) is also crucial [16,17]. Nowadays, there are different methods of association rule post-processing, as shown in Fig. 1 and discussed in the literature. Overall, each post-processing method has its own advantages and disadvantages, and researchers continue to explore new techniques for improving the quality and interpretability of generated rules. In this proposal, we are suggesting our own post-processing method that best aligns with our goals and is suitable for our specific data.

In the area of association rule learning, the usefulness of association rule learning is strongly limited by the huge number of generated rules. Reference [2] shows that the resulted association rules become almost difficult to use when their number exceeds one hundred. At the same time, some interesting rules are represented by those rare (low support). Unfortunately, the lower the support is,

the larger the volume of rules becomes. Thus, it is crucial to help the business owner and the decision maker with an efficient post-processing technique(s) to reduce the number of rules.



**Figure 1:** Impact of support value on the number of generated rules

As shown in [Fig. 1](#), we obtained 214 rules with a minimum support value of 0.5 (threshold), 578 rules with a minimum support value of 0.3, and 1,209 rules with a minimum support value of 0.2. However, setting the minimum support value too low would result in a significantly higher number of rules, which may not be practical for accurate predictions and actionable insights into consumers' buying behavior. Therefore, it is crucial to choose a reasonable support value that allows the algorithm to generate a manageable yet informative set of rules (hidden rules).

Additionally, there are certain products that hold substantial importance for sales from a business perspective. It is crucial for the business to exercise caution when considering the removal or relocation of these products. Typically, these products belong to different sections, as defined by the business. Hence, our objective is to assist the business in identifying these products and uncovering their relationships by understanding the rules that connect products across different sections. To achieve this, we need to develop a post-processing engine that not only extracts previously unknown hidden rules that impact sales but also provides tunable functionality. This tunable engine will allow us to backtrack and analyze the relationships between specific products and all other products.

Therefore, it is essential to incorporate a post-processing approach that includes rule filtering, merging, or classification. This approach aims to reduce the number of rules while ensuring accurate consumer behavior prediction and identifying the most relevant and informative rules. It also enables the exploration of hidden association rules that may affect sales and provides backtracking capabilities to trace a given product and explore its associated products. By doing so, we can enhance the interpretability and usefulness of the association rules for decision-making purposes. The paper is organized as follows: [Section 2](#) provides a literature review and current state of association rule post-processing. [Section 3](#) presents the proposed approach THAPE. [Sections 4–6](#) present the data labeling, classification, and filtering, respectively, which are the three major parts of the proposed approach. [Section 7](#) is the discussion section, where we discuss the main findings out of the results. Lastly, [Section 8](#) is the conclusion where we conclude the paper and provides some future work and research directions.

## 2 Literature Review

The main objective of post-processing in association rule learning is to enhance, trim, summarize, filter, and prioritize the generated rules, ensuring that the most significant and actionable insights are extracted [3–8]. The challenges in post-processing stem from the often-massive number of generated rules [4], many of which may be redundant, uninteresting, or irrelevant. To address these challenges, researchers have proposed various techniques and measures. References [3,4] discuss the need for a post-processing phase in association rule mining algorithms to effectively extract valuable knowledge from the generated rules. Reference [3] uses heatmaps (rule-item matrix) as a post-processing technique to visualize and analyze the strength and patterns of associations between items. The rule-item matrix is visualized as a heatmap, where the color intensity represents the strength of the association measure. Typically, darker colors indicate stronger associations, while lighter colors indicate weaker associations [3].

Reference [5] studies post-processing association rules using networks and transductive learning. This paper presents a post-processing approach that extracts the user's knowledge during exploration. It discusses the main ideas of the approach and its potential for reducing the exploration space and directing the user to interesting knowledge. Experiments were conducted to demonstrate its feasibility and effectiveness. The proposed approach opens a wide area of research with many possible configurations and measures to explore.

The main goal of [6] is to use ontologies to facilitate the post-processing of association rules by domain experts. This paper presents a new hybrid method for processing association rules, which utilizes both domain knowledge and objective measures to extract interesting patterns and knowledge from databases. The method was applied to a medical domain dataset and demonstrated to facilitate the examination of association rules and increase domain knowledge. The use of ontologies and other representations of domain knowledge in the post-processing of association rules was found to be advantageous [6].

Additionally, another research proposes a new approach using ontologies and the Rule Schema formalism to prune and filter association rules, resulting in a significant reduction in the number of rules while maintaining their quality. Reference [7] describes knowledge-based interactive post-mining of association rules using ontologies. This paper discusses the problem of selecting interesting association rules from a large number of discovered rules. The authors propose a new approach called ARIPSO, which integrates user knowledge using ontologies and rule schemas. They also introduce a set of operators to guide the user in the post-processing step. By applying this approach to a questionnaire database, they were able to significantly reduce the number of rules. The quality of the filtered rules was validated by an expert.

A new approach using Domain Ontologies is proposed by [8] to prune and filter association rules, with an interactive framework to assist the user in analyzing the rules. Reference [8] proposes a domain knowledge model based on ontologies to improve the selection of interesting rules in the post-processing step of association rule mining. The authors also discuss the use of ontologies in data mining and present past studies related to domain and background knowledge ontologies. Furthermore, the paper introduces the concept of rule schemas and their role in representing user beliefs. Several operators for pruning and filtering discovered rules based on user expectations are proposed by the authors [8].

Reference [9] proposes a new algorithm called Context FOntGAR for mining generalized association rules under all levels of fuzzy ontologies. The algorithm addresses the problem of redundancy and includes a treatment for grouping rules. It reduces the number of rules and improves the semantics of

the rules without relying on pruning measures. The experiments demonstrate the effectiveness of the algorithm and its efficient generalization treatment, resulting in a reduction in the number of rules.

The high dimensionality of massive data leads to a large number of association rules, making it difficult to interpret and react to all of them [10–12]. However, finding metarules can help organize and group related rules based on data-determined relationships. Reference [10] studies the use of metarules to organize and group discovered association rules. This paper proposes using metarules as an alternative to pruning and organizing the discovered rules. The focus is on summarizing a subset of association rules with the same consequent. The method involves grouping and pruning the rules based on their redundancy and containment. The paper introduces a graphical display to partition the rules into independent subgroups. The approach is demonstrated using manufacturing data and compared to existing clustering approaches. Reference [10] also discusses the challenges of defining an appropriate distance metric for clustering rules. The results show that the proposed method can effectively organize and summarize the discovered rules.

Reference [11] presents a novel approach for association rule post-processing using a meta-learning approach. In this approach, a subsequent association rule learning step is applied to the results of “standard” association rules. The authors obtain “rules about rules” concepts that help in better understanding the association rules generated in the first step. They define various types of such meta-rules and report some experiments on UCI data. During the evaluation of the proposed method, it is observed that the number of meta-rules is significantly lower than the number of ordinary rules.

Reference [12] presents the PAR-COM methodology, which combines clustering and objective measures to reduce the exploration space of association rules and guide users towards relevant knowledge. This approach aims to minimize user effort during the post-processing process and addresses the challenges of understanding and organizing rule collections using objective measures and clustering techniques.

On the other hand, reference [13] proposes the ARCS framework, a comprehensive framework that focuses on association rules with two quantitative qualities on the antecedent side and one categorical attribute on the subsequent side. The ARCS framework consists of four core components: Binner, association rule engine, clustering, and verification. The binner step divides quantitative characteristics into bins using the equi-width binning method, which are then transformed into integers. The BitOp algorithm conducts bitwise operations to enumerate clusters from the grid and locates them within the Bitmap grid, resulting in clustered association rules. However, this approach is limited to low-dimensional data and cannot handle high-dimensional data effectively.

[Table 1](#) provides a comprehensive summary of the main methods employed for association rule post-processing. It highlights the key techniques and methodologies utilized in each method, along with their respective advantages and limitations. By examining this summary table, researchers and practitioners can gain insights into the diverse range of post-processing methods available and make informed decisions regarding the most suitable approach for refining, pruning, summarizing, filtering, and ranking association rules. The table contributes to the existing body of knowledge by consolidating information from multiple references, facilitating a holistic understanding of the field of association rule post-processing.

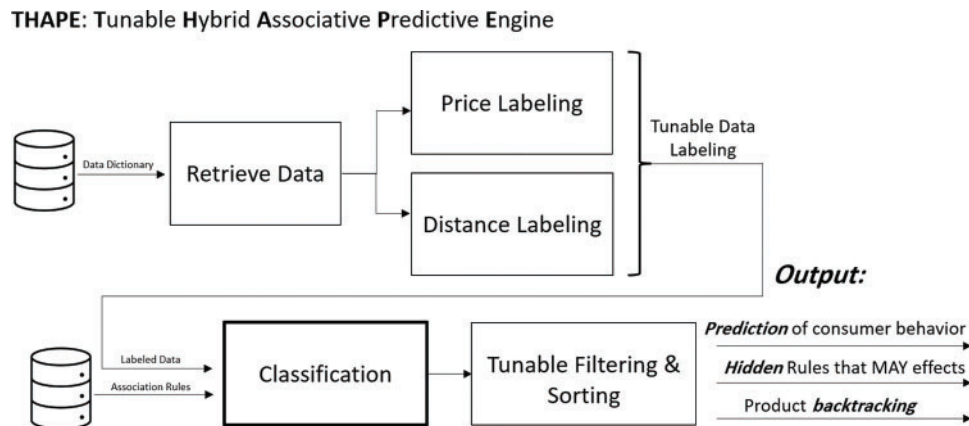
**Table 1:** Summary of main methods for association rule post-processing

Ref.	Method	Pros	Cons
[3]	Heatmaps (rule-item matrix)	<ul style="list-style-type: none"> <li>- Visualizes and analyzes the strength and patterns of associations between items.</li> <li>- Provides a clear representation of association measures with color intensity.</li> </ul>	<ul style="list-style-type: none"> <li>- Limited to visual representation only.</li> </ul>
[5]	Networks and transductive learning	<ul style="list-style-type: none"> <li>- Extracts user knowledge during exploration.</li> <li>- Reduces exploration space and directs users to interesting knowledge.</li> </ul>	<ul style="list-style-type: none"> <li>- Requires further exploration of configurations and measures.</li> </ul>
[6]	Hybrid method using ontologies	<ul style="list-style-type: none"> <li>- Facilitates examination of association rules and increases domain knowledge.</li> <li>- Utilizes both domain knowledge and objective measures.</li> </ul>	<ul style="list-style-type: none"> <li>- Limited to specific domains and requires domain knowledge.</li> </ul>
[7]	Interactive post-mining using ontologies	<ul style="list-style-type: none"> <li>- Integrates user knowledge using ontologies and rule schemas.</li> <li>- Provides operators to guide users in post-processing.</li> </ul>	<ul style="list-style-type: none"> <li>- Requires user input and expertise.</li> </ul>
[8]	Pruning and filtering using domain ontologies	<ul style="list-style-type: none"> <li>- Uses domain knowledge model based on ontologies to improve rule selection.</li> <li>- Introduces rule schemas and operators for pruning and filtering rules.</li> </ul>	<ul style="list-style-type: none"> <li>- Requires domain knowledge and user expectations.</li> </ul>
[9]	Context FOntGAR algorithm	<ul style="list-style-type: none"> <li>- Addresses redundancy in generalized association rules.</li> <li>- Improves semantics without relying on pruning measures.</li> </ul>	<ul style="list-style-type: none"> <li>- Specific to fuzzy ontologies.</li> </ul>
[10]	Metarules for organizing rules	<ul style="list-style-type: none"> <li>- Organizes and groups discovered association rules.</li> <li>- Summarizes rules with the same consequent.</li> </ul>	<ul style="list-style-type: none"> <li>- Challenges with defining appropriate distance metric for clustering.</li> </ul>
[11]	Meta-learning approach	<ul style="list-style-type: none"> <li>- Obtains “rules about rules” concepts for better understanding.</li> <li>- Reduces the number of meta-rules compared to ordinary rules.</li> </ul>	<ul style="list-style-type: none"> <li>- Limited experiments on UCI data.</li> </ul>
[12]	PAR-COM methodology	<ul style="list-style-type: none"> <li>- Uses clustering and objective measures to reduce exploration space.</li> <li>- Minimizes user effort and organizes rule collections.</li> </ul>	<ul style="list-style-type: none"> <li>- Limited discussion on specific techniques and measures used.</li> </ul>

### 3 THAPE: Post-Processing Approach

Post-processing of association rules can be approached using either traditional *descriptive* techniques or machine learning *predictive* techniques. References [5–9] have applied descriptive techniques, including merging, pruning, filtering, and more. Another option for post-processing is utilizing machine learning possibilities through descriptive techniques, as suggested by researchers such as [10,12,13].

In our proposed approach, we incorporate both descriptive and predictive techniques to form a new hybrid approach. As shown in Fig. 2, we aim to build a tunable post processing engine called: THAPE (Tunable Hybrid Associative Predictive Engine).



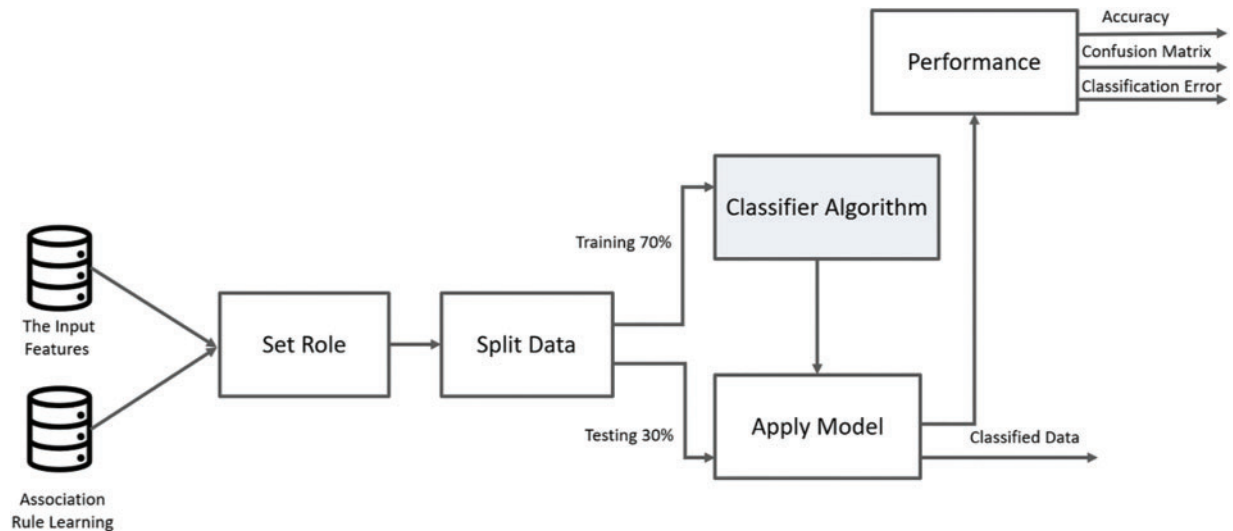
**Figure 2:** Post-processing approach

Our post-processing approach aimed to predict consumer buying behavior, explore hidden association rules that may affect the sales, and provide a backtracking ability where we can trace a given product and explore their associated product/s. This explains the tunable concept of this approach. For the technical facilities specifically, we use a combination of classification and filtering methods in the same pipeline after two data labeling: Price and distance, as shown in Fig. 2. This approach not only meets the business needs but also makes a new technical contribution to the field by exploring the deeper technical aspects of both techniques.

All data labeling processes will be explained in the next section. For the classification process, we built a classifier model as shown in Fig. 3.

The input features for the classification model will include the distance between items involved in the given association rule, the average prices of items involved, the rule weight, and the confidence level.

The “Set Role” step in Fig. 3 will involve indicating the class label and the type of the class label, which is a binary label indicating the interestingness of the rule. The next step involves splitting the dataset into two parts: The training data and the test data. The training data accounts for 70% of the dataset, and it is used to train the classifier algorithms. On the other hand, the remaining 30% of the dataset serves as the test data, which is utilized to evaluate the performance of the trained models.



**Figure 3:** The classifier model

During the training phase, three different classifier algorithms are applied: Decision tree, random forest, and Naïve Bayes. These algorithms learn from the training data and generate models that can classify new instances. The objective is to determine whether the association rule is interesting or not interesting based on the given data.

To assess the performance of each classifier algorithm, various performance measures are employed. These measures include accuracy, confusion matrix, and classification error. The output of the classification models is a binary classification indicating whether an association rule is considered interesting or not interesting based on the trained algorithms' predictions.

The filtering and sorting process will be explained in [Section 7](#), but the tunable concept in this context refers to the ability to adjust or customize the output of the association rules using a product backtracking process based on a given product. By providing a given product as input, the product backtracking allows us to trace back and identify any other products that are associated or linked to the given product. This backtracking capability enables us to explore the association rules and uncover the relationships between different products in a dataset. This tunable aspect enhances the flexibility and adaptability of the THARE approach allowing users to refine and narrow down the associations based on their specific interests. For a more detailed explanation and illustration of this concept, please refer to the “Smart Tv” example in [Section 8](#).

Last but not least, there is one important point before start applying our post-processing approach is to decide and specify the support threshold value to work with. Generally, there is no single “best” support value for association rule mining, as the optimal value can vary depending on the specific dataset and analysis goals, as suggested by researchers [18–20]. On one hand, it can be argued that execution times generally increase inversely with the support values, as shown in [18], where most algorithms have higher execution times for the lowest support value of 0.1 compared to 0.5. On the other hand, it is important to note that a support value that is too high may result in important itemsets being missed, while a support value that is too low may result in too many itemsets being generated, making it difficult to identify meaningful patterns.



In our case, we have chosen to use a support value of 0.025 for the dataset described in [Table 2](#). Choosing low support value allow the algorithm to generate more rules (hidden rule). We got 11,246 association rules but using our proposed post-processing approach will end up with a very interesting and useful associations rules.

**Table 2:** Dataset description summary

Description	
Total number of transactions in the dataset	23,549 transactions
Total number of unique items in the dataset	8,324 items
Maximum number of items in a single transaction	29 items
Average number of items per transaction	11.27 items

## 4 Data Labeling

We have a data hierarchy of all products provided by the supermarket owner, consisting of 19,532 unique items. This hierarchy will be used entire process; however, it does not include price information, and the distance between items is not calculated. Therefore, we need to create two new attributes and labels: The price of the items and the distance between the items involved in the rule. In this labeling process we care about the tunability concept, we create these attributes in a way that let us do some backtracking for any given product later when needed. Here are some detailed explanations about the labeling process for these two attributes.

### 4.1 The Price of the Items

The prices of the items are available in the sales transactions, which are recorded in bills. The sales transaction dataset includes 1,048,576 sealed items across all three consumer classes. These items have different quantities, sizes, and prices. To standardize the dataset, we have identified 12,933 unique items with a corresponding price calculated as the Net price divided by the quantity. This calculation ensures consistency in the pricing information.

For the purpose of the interesting analysis, we will focus on the D4 class name, considering the calculated price. This class name, along with the associated price, will be considered in the analysis to identify significant association rules. [Fig. 4](#) shows a visual representation of this concept.

As part of the price data cleaning process, we have removed all items with negative values (–) from the bills. These negative values indicate that the items have been removed or returned, and therefore, they are not relevant for the analysis. This step ensures that only valid and meaningful price data is considered. [Fig. 5](#) shows a visual representation of this data cleaning step.

In addition to the previous data cleaning steps, we have also addressed items with a quantity less than one, which typically represent weighted items, such as fruits, vegetables, cheese, olives, pickles, and so on. To ensure consistency and avoid treating them as separate products, we have standardized the prices based on the price per kilo. For example, if Transaction X includes 0.5 kilo of cucumbers priced at 2.3 SR, Transaction Y includes 0.25 kilo priced at 1.5 SR, and Transaction Z includes 0.8 kilo priced at 3.68 SR, we consider the price for all cucumber items as 4.6 SR per kilo.

Skey	D4_CALSS_NAME_WITH_NUMBER	D5_SUB_CALSS_NAME_WITH_NUMBER	ITEM_ENGLISH_DESCRIPTION_WITH_SKU	Sold_Quantity	Net Price	Price= Net Price/Quantity
	205 - Instant Coffee	230 - Nescafe	1085465 - NESCAFE COFFEE CLASSIC 200G	1	15.61	15.6
	285 - Other Chips in Poly Bags	202 - Doritos	1313315 - DORITOS NACHO CHEESE 20G	12	12.2214	1.0
	235 - Cereal Bars	216 - Nestle	1328515 - NESTLE FITNESS CHOCOLATE 23.5G	2	5.8553	2.8
	290 - Other Chips in Family Pa	202 - Doritos	1514235 - DORITOS FLAMIN HOT 23G	12	10.2214	0.9
	220 - Green Peas	272 - Sadia	1517885 - SADIA GAREN PEAS 450G	3	10.3035	3.4
	215 - Green Beans	256 - Sadia	1517705 - SADIA CUT GREEN BEANS 450G	3	10.3066	3.4
2	205 - Whole Chicken	228 - Sadia	221395 - SADIA WHOLE CHICKEN 1200G	2	28.7	14.4
2	205 - Chicken Burger	216 - Herfy	763185 - HERFY CHKN BURGER BREADED 840G	1	19.0827	19.1
2	215 - Vegetable Oil	202 - Al Arabi	1207401 - ALARABI VEG OIL PLASTIC 2x1.5L	1	20.83	20.8
2	205 - Cream/Mousse	210 - Al Marai	1248185 - ALMARAI COKING CREAM NEW 250ML	2	11.2574	5.6
2	205 - Shampoo	352 - Pantane Regular	1253825 - PANTENE SH.MOIST RENEWAL 400ML	1	9.524	9.5
2	205 - Premium/Basmati Rice	294 - Abu Kass	1455285 - ABU KASS INDAN BASMTI RICE10KG	1	67.7783	67.8
12	105 - Zod Bakery Croissants	100 - Zod Bakery Croissants saty	5825 - ZOD MINI CROISSANT BUTTER 10'S	1	6.9114	6.9
12	210 - Mazza/Sella Basmati	228 - Al Walmah	18115 - ALWALIMAH SELLA RICE 10K	1	52.1327	52.1
42	205 - Evaporated Milk	216 - Luna	77125 - LUNA EVAP MILK W/OPENER 170G	6	10.3787	1.7
12	205 - Sliced White Bread	218 - Lusine	77485 - LUSINE SLC SANDWICH BREAD 600G	1	3.5187	3.5
12	210 - Minced Lamb	216 - Saudi Meat	107815 - SAUDI MEAT M LAMB ROLL 400G	3	6.9148	2.3
12	320 - Turmeric	304 - Esnad	132005 - ESNAD TURMERIC POWDER C.B 400G	1	11.7414	11.7
12	355 - Mixed Spices	308 - Esnad	132015 - ESNAD MIXED SPICES C.B 400G	1	11.7414	11.7
12	330 - Garlic	302 - Esnad	332575 - ESNAD GARLIC POWDER 100G	1	4.3005	4.3
12	205 - Fabric Softener	206 - Downy	469295 - DOWNY GARDENS 3L	1	17.3527	17.4
12	270 - Garbage Bags 50 Gallon	216 - Plasti Net	502075 - PLASTI NET GARBAGE BAGS 55GALN	1	19.9557	20.0
12	215 - Cream/Lotion/Oil/Rash	212 - Nunu	824095 - NUNU BABY OIL 500ML	1	16.4761	16.5
12	205 - Tea/Plain Biscuits	224 - Memories	902615 - MEMORIES TEA BISCUIT 80G	12	8.6586	0.7
12	205 - Tooth Paste/Gel Standard	218 - Signal	959725 - SIGNAL COMPLETE 8 ORIGNL 100ML	1	10.3887	10.4
12	230 - Triangular Cheese	216 - Nadecc	991515 - NADECC TRIANGLE CHS 8P 4+1 120G	1	10.3886	10.4
12	205 - Instant Coffee	230 - Nescafe	1085465 - NESCAFE COFFEE CLASSIC 200G	1	15.61	15.6
12	210 - Bath Soap Bar Antiseptic	204 - Dettol	1093511 - DETTOL SOAP FRESH 3+1 120G SO	1	14.74	14.7

Figure 4: The bills data set with the new price column

1048373	2022030199182	205 - Full Cream	264 - Al Marai	1347205 - ALMARAI POWDER MILK 1800G	1	42.5609
1048374	2022030199182	207 - White/Basmati Rice	230 - Al Aila	818215 - ALAILA WHITE BASMATI RICE 10K	-1	-60.83
1048375	2022030199182	215 - Plain Cream	204 - Al Marai	1388585 - ALMARAI ANALOGUE CREAM 170G	4	9.5261
1048376	2022030199182	235 - Portion Cheese	232 - Nadecc	1551615 - NADECC CREAM CHEESE SQUARE 216C	1	6.5218
1048377	2022030199182	205 - Dishwashing Liquid	268 - Pril	1297685 - PRIL LIQUID SOAP LEMN 1L+500ML	1	10.39
1048378	2022030191181	205 - Tomato Paste In Tetra PC	222 - Luna	741021 - LUNA TOMATO PASTE 8x135G SO	1	6.9127
1048379	2022030191181	205 - Almond	220 - Wonderful	1296345 - WONDERFUL ALMONDS NATURAL 115G	1	9.564
1048380	2022030191181	215 - Facial Wash/Cleaner/Mask	220 - Garnier	1404395 - GARNIER H.BOMB POMEGRANATE 28G	2	18.694
1048381	20220325151456	225 - Chocolate Coated Wafers	338 - Twix	1327041 - TWIX BISCUIT WHITE 5x46G	-1	-10.3927
1048382	20220325151456	295 - Potato Chips in Canister	212 - Pringles	1449595 - PRINGLES SOUR CREAM&ONION 200G	1	6.9179
1048383	20220325151456	295 - Potato Chips in Canister	212 - Pringles	1449605 - PRINGLES HOT &SPICY CHIPS 200G	1	6.9179
1048384	20220325151456	235 - Talcum Powder	212 - Femfresh	1527125 - FEMFRESH TALC FREE PWDR 200G	1	18.9109
1048385	20220325151456	220 - Buns/Hot Dog	244 - Lusine	148195 - LUSINE BURGER BUN W/SESAME 6'S	-1	-3.04
1048386	20220325151456	225 - Arabic Bread	286 - Almasif	640085 - ALMASIF BREAD ASSORTED	1	1
1048387	20220301100179	335 - Chicken Lever	302 - Chicken Lever	903455 - TANMIAH F.CHICKEN LIVER 450G	1	2.83
1048388	20220301100179	205 - Chicken Noodles	212 - Maggi	1365855 - MAGGI FLAVOUR BIRYANI 77G	5	4.5627
1048389	20220301100179	205 - Chicken Franks	208 - Americana	1426825 - AMERICANA CHICKEN FRANKS 340G	2	6.87
1048390	20220301205179	260 - Real Potato Chips in Fam	202 - Lays	529925 - LAYS P.CHIPS SALT&VINEGAR 180G	1	4.7692
1048391	20220301205179	260 - Real Potato Chips in Fam	202 - Lays	529965 - LAYS P.CHIPS KETCHUP 160G	1	4.7692
1048392	2022030142446	305 - Butter	302 - Butter	1571 - W.EMIRATES BUTTER BLOCK MIX	0.92	8.82
1048393	2022030142446	305 - Butter	302 - Butter	1571 - W.EMIRATES BUTTER BLOCK MIX	1.17	11.217
1048394	2022030142446	205 - Whole Kernal Corn	222 - Green Giant	291855 - GREENGIANT NIBLETS S.CORN 340G	1	4.3014
1048395	2022030142446	380 - Salad	302 - Salad	621 - CHILI HOT GREEN	0.04	0.25
1048396	2022030142446	310 - Citrus Fruits	302 - Citrus Fruits	2270 - LEMON	0.1	0.54
1048397	202203244728	225 - Essences	202 - Foster Clarks	140875 - F.CLARKS ESSENCE VANILLA 28G	-1	-3.04
1048398	202203244728	240 - Oatmeals/Porridge	208 - Harvest	135815 - HARVEST WHITE OATS 500G	-8	-41.3887
1048399	202203244728	235 - Talcum Powder	212 - Femfresh	1527125 - FEMFRESH TALC FREE PWDR 200G	1	18.9109

Figure 5: The bills data set in a cleaning process

This approach allows us to treat these weighted items consistently and avoids creating separate entries for each individual quantity. By unifying the prices in this manner, we enhance the stability and reliability of the data for analysis purposes. Furthermore, it is important to note that all prices have been rounded up to two decimal places to maintain consistency and precision in the dataset.

Notable finding here, that consumer who buy an expensive device such as smart TV or kitchen electronic appliances usually just buy it so we cannot find an associated items with it. Figs. 6 and 7 display the word representations image for items that have prices greater than the average price and smaller than the average price, respectively:

- Items price range (4477.50 to 86.69 SR) which is for (IPHONE 13PRO, ALAILA WHITE BASMATI RICE)
- Items price range (86.29 to 1.15 SR) which is for (MAZZA/SELLA BASMATI ABU SUNBU-LATEIN, HALEY PLAIN WATER)



Figure 6: Items’ prices above the average



Figure 7: Items’ prices below the average

#### 4.2 The Distance between Items

Distance: This attribute represents the physical distance between the locations of the items involved in the rule [20,21]. In our case, the item distance will be based on the concept of cross-sections, where the distance value between items increases as the items involved in the association rule are from different sections. If the items are from the same section, the distance value will be one.

$$D = LHS \xrightarrow{\text{Distance}} RHS \tag{1}$$

So,  $D$  represents the distance between items in the left-hand side and the right-hand side of the association rule. For the dataset, we obtained an item hierarchy dataset from the business owner, where all supermarket items are organized under sections and subsections. The main sections are:

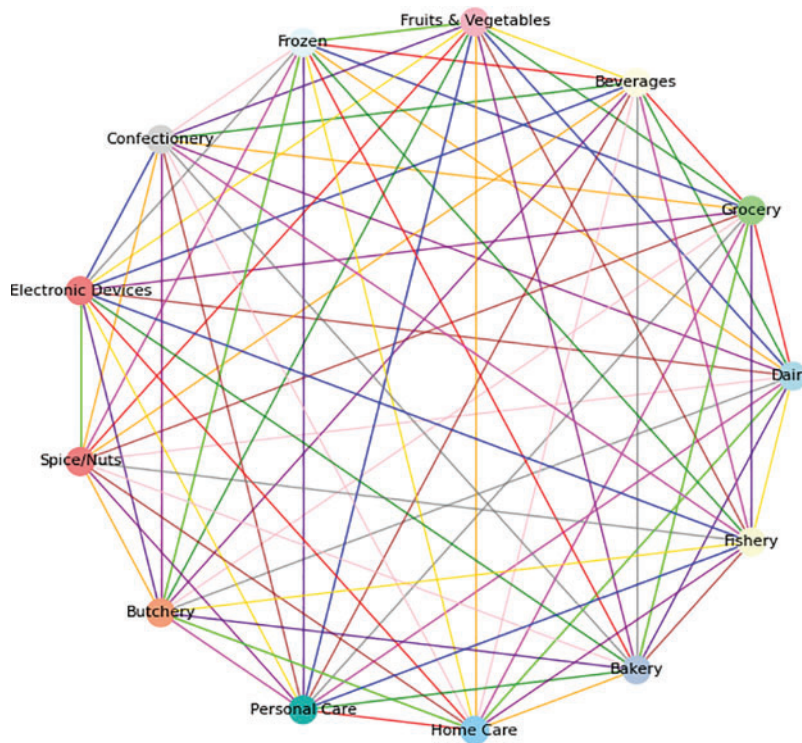
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1. Dairy	5. Frozen	9. Butchery	13. Electronic devices
2. Beverages	6. Confectionery	10. Personal care	
3. Fruits & Vegetables	7. Fishery	11. Home care	
4. Grocery	8. Spice/Nuts	12. Bakery	

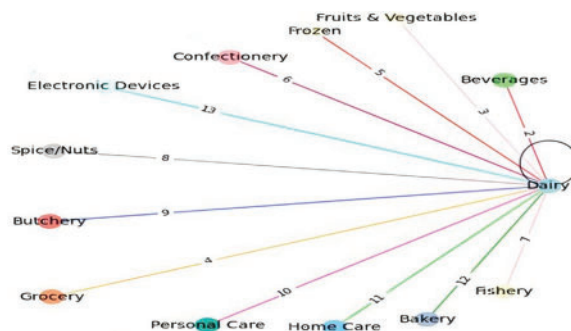
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These are just the main category or the main classes. For example, Peanut Butter has 24 different brand categories, and it can be found under the D1: Food Grocery > D2: Grocery Sweet > D3: Breakfast Spread > D4: Peanut Butter Creamy > D5: 24 brand list. So, the complete data hierarchy is very divergent and complex. Therefore, we used network graph created using the NetworkX library, to find the distance between any two-items based on their category which reflect the items’ places in the actual supermarket lines and shelves. NetworkX library is a Python package designed for the creation, manipulation, and study of complex networks. Fig. 8 shows the resulting network graph

with all relations and connections between products in different section. The distance between any two products calculated based on the number of sections separating them. This concept is explained in the following paragraph. Fig. 9 illustrates an example of the Dairy section and its connections with all other sections. The distance is indicated on the connected edges.



**Figure 8:** The network graph for all items' categories



**Figure 9:** Example of the network graph using a sample of the given categories

In the analysis, the distance between items will be calculated based on their category hierarchy. If two items belong to the same category, they will have a distance of one. However, if the items are from different categories, the distance will be calculated as a path between the categories. For example, if one item is classified under “Dairy” and another item is classified under “Fishery”, the distance between them will be 7 (representing the path between the two categories). In another way, we could say that because there are 6 sections between them, So: Dairy with Dairy = 1, Dairy with Beverages

= 2, Dairy with Fruits & Vegetables = 3, Dairy with Grocery = 4, Dairy with Frozen = 5, Dairy with Confectionery = 6. Then, Dairy with Fishery = 7.

Considering the distance between items is important in determining the level of interest in their relationship. Items that are closer in terms of distance may have a higher likelihood of being associated or related to each other, as they share more similar characteristics or belong to the same category. On the other hand, items with a greater distance may have more diverse properties or belong to different categories, indicating potentially interesting relationships that span across different product domains.

### 5 Association Rule Classification

In this step, we applied the classifier model explained in Section 4. The aim is to classify any given association rules into interesting and not interesting based on the given feature. The model has been trained on a labeled dataset that includes samples of association rules along with their corresponding classification (interesting or not interesting). Based on the item price and distance, the data records are labeled as interesting if the price is greater than the average price of the entire class, and if the distance between items involved is more than 3, as shown in formula (2).

$$= interesting(AND (OR (priceLHS > average, PriceRHS > average), distance > 3) \tag{2}$$

After the classification model has been trained and deployed, it can automatically classify new association rules as interesting or not interesting based on their price, confidence, and distance attributes. This can help streamline the rule mining process and identify the most relevant and actionable rules for further analysis and decision-making.

One possible approach is to use a supervised learning algorithm such as a decision tree, random forest, or Naïve Based to build a classification model. As explained in Section 4, we applied all these three classifiers for three consumer classes, compare their performance metrics, and select the best one to classify our data. The classifier model has been evaluated using standard performance metrics such as accuracy, confusion matrix, and classification error as summarized in Table 3.

**Table 3:** Classifiers summary for all consumers classes

Classifier		Class A		Class B		Class C	
		True interesting	True no interesting	True interesting	True no interesting	True interesting	True no interesting
Decision tree	Pred. interesting	119	8	53	3	73	3
	Pred. not interesting	3	30	1	92	2	38
	Accuracy	94.9%		96.51%		95.54%	
	Precision	0.938		0.946		0.961	
	Recall call	0.976		0.982		0.973	
Naïve based	Pred. interesting	78	6	32	4	54	3
	Pred. not interesting	41	32	21	91	21	37
	Accuracy	92.2%		83.11%		94.33%	
	Precision	0.929		0.889		0.948	
	Recall call	0.656		0.604		0.720	

(Continued)

**Table 3 (continued)**

Classifier		Class A		Class B		Class C	
		True interesting	True no interesting	True interesting	True no interesting	True interesting	True no interesting
Random forest	Pred. interesting	117	5	53	3	74	4
	Pred. not interesting	2	33	1	92	3	39
	Accuracy	96.52%		96.51%		98.62%	
	Precision	0.959		0.946		0.949	
	Recall call	0.983		0.982		0.961	

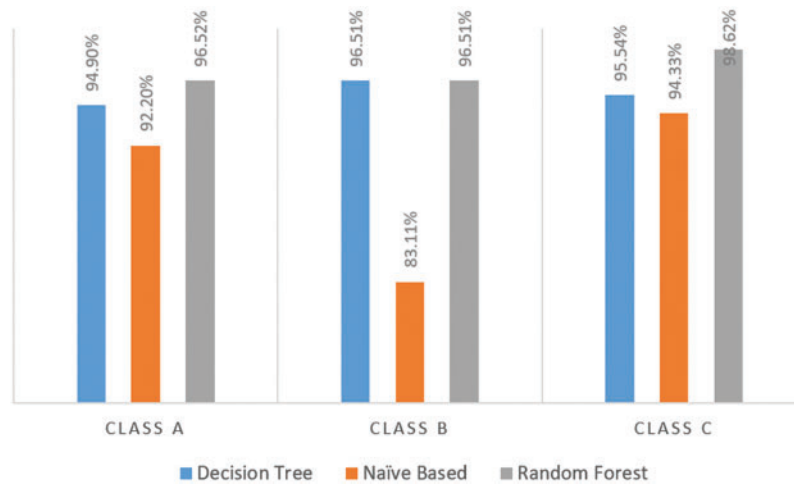
Table 4 below shows the overall accuracy percentage as well as the classification error for the classifiers. algorithms' accuracy for each consumers' class.

**Table 4:** Overall accuracy for the three classifiers

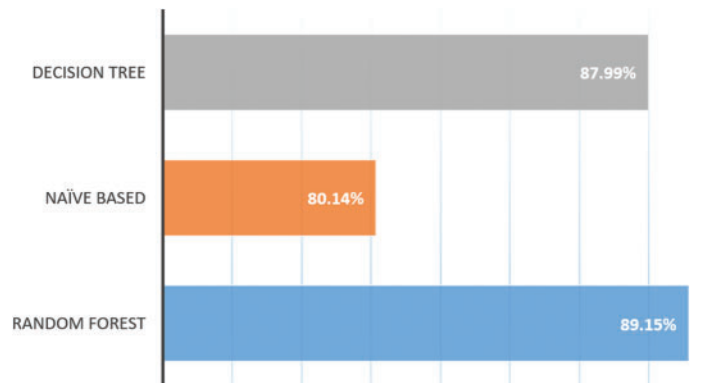
		True interesting	True no interesting	Precision	Recall	Overall accuracy
Decision tree	Pred. interesting	291	37	0.887	0.951	87.99%
	Pred. not interesting	15	90			
Naïve based	Pred. interesting	279	59	0.825	0.911	80.14%
	Pred. not interesting	27	68			
Random forest	Pred. interesting	289	30	0.906	0.944	89.15%
	Pred. not interesting	17	97			

Figs. 10 and 11 below show each algorithms' accuracy for each consumers' class and the overall accuracy, respectively.

After classifying the association rules, we observed a reduction in the number of generated rules from 11,246 to 3,160. However, even with this reduction, 3,160 rules still constitute a large number. Research [2] suggests that association rules become increasingly challenging to use effectively when their quantity surpasses 100. To address this issue, we need to implement a filtering stage to identify the most relevant and valuable association rules. This filtering process will help us narrow down the rule set to a more manageable size, ensuring that the rules selected are the best candidates for further analysis and decision-making. By employing this filtering stage, we aim to enhance the usability and practicality of the association rules, enabling us to focus on the most meaningful insights for our specific objectives.



**Figure 10:** Algorithms’ accuracy for each consumers’ class



**Figure 11:** Algorithms’ overall accuracy

## 6 Association Rule Filtering and Sorting

### *Filtering Rules Using Lift Metrics:*

Lift metrics is a well-known association rule learning metrics, has been used by many authors in the generation process but we will use it as a filtering metrics in the post-processing stage. Lift value pointing out the importance of the correlation between the two variables and according to [2], it is calculated as described in formula (3):

$$Lift(X \rightarrow Y) = \frac{Confidence(X, Y)}{P(Y)} \tag{3}$$

In our case, we already have the confidence of each association rule, but we are going to calculate P(Y) which is the probability of having the left-hand side of the given rule against all generated rules, in another word it is the coverage probability of the left-hand side of the given rule. In [22–26], similar metrics are discussed, but they are all applied during the generation of association rules. The threshold value of the lift metric in our case is set to 0.125.

### ***Sorting Rules in Two Ways:***

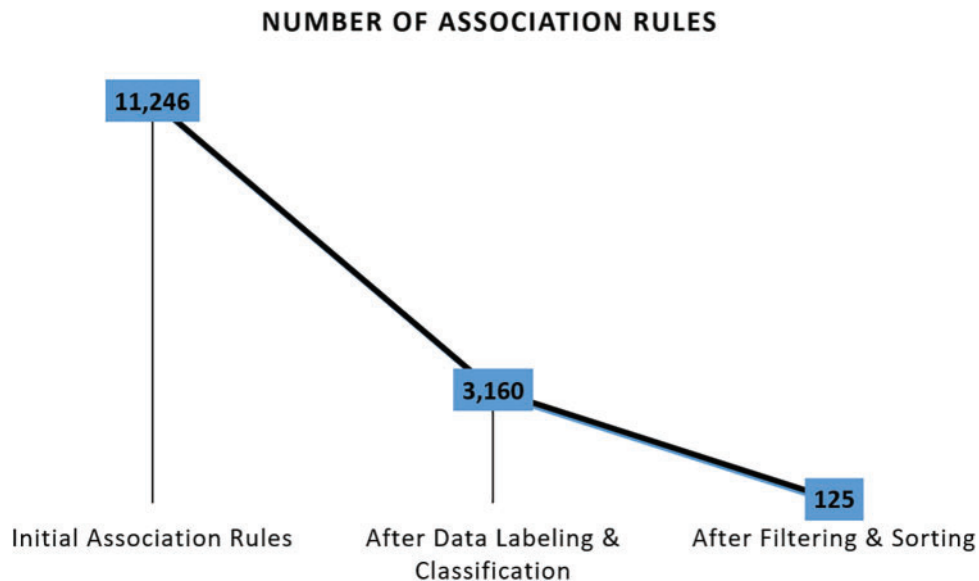
After applying the filtering stage, we will proceed with two types of sorting: Price-based sorting and distance-based sorting. Both sorting methods will arrange the association rules in descending order, and we will establish threshold values as follows:

1. *Distance-based sorting:* We already have the distance between items involve in each association rule. The distance values range from 1 to 13, and we will consider association rules with a distance-based sorting value up to 5.
2. *Price-based sorting:* We sort the resulting association rules based on the average price of the items involved in the left-hand side and the right-hand side of the association rule, as shown in [formula \(4\)](#).

$$Avg_{price} = \frac{(Price_{LHS} + Price_{RHS})}{2} \quad (4)$$

$Avg_{price}$  is the average price of items involved in the left-hand side and the right-hand side of the association rule.

By implementing these sorting methods, our goal is to prioritize association rules based on their distance (distance-based sorting) and the price of the items involved (price-based sorting). As a result, we have obtained 382 clear and interesting association rules across the three classes, with an average of 125 rules per class. [Fig. 12](#) provides a summary of the data size changes throughout the post-processing stages, illustrating the progression of the dataset as we apply various techniques.



**Figure 12:** Data size changing through the post processing

Reducing the number of generated rules is to effectively manage and interpret the association rules generated in association rule learning. Therefore, reducing the number of generated association rules enhances interpretability, improves efficiency, reduces noise, and increases the actionability of the rules. It enables businesses and organizations to derive meaningful insights and make informed decisions based on a manageable and relevant set of association rules.



## 7 Discussion

This paper introduces a novel post-processing approach called THAPE: A Tunable Hybrid Associative Predictive Engine for enhancing rule interpretability of association rule learning. By employing a hybrid methodology that combines descriptive and predictive techniques, including association rule classification, filtering based on the lift metric, and sorting.

The primary objective of *THAPE* approach is to accurately predict consumer buying behavior within each consumer class: Class A, Class B, and Class C. It is well-established in [2] that predicting consumer buying behavior becomes challenging when dealing with a large number of generated association rules. This can lead to inaccurate predictions [2]. To address this challenge, our approach focuses on reducing the number of generated rules while preserving the most interesting ones through the application of classification and filtering techniques.

The success of our approach is evident in the figures provided below for each class, which can be compared to Fig. 8 in Section 4.2. These figures demonstrate the effectiveness of THAPE in achieving our goals of improving rule interpretability and accurately predicting consumer buying behavior.

Fig. 13 illustrates the interaction between sections after applying THAPE's post-processing for Class A, Class B, and Class C. Analysis of the critical paths reveals that the grocery section exhibits the highest level of interaction ( $\rightarrow$ ) with other sections within each class. Additionally, the electronic devices section emerges as the most related section ( $\leftarrow$ ) to the majority of other sections in each class. Through the post-processing with THAPE, the number of relations has been significantly reduced by 84.02% in Class A, 85.20% in Class B, and 85.21% in Class C.

Furthermore, one of the primary objectives of the *THAPE* approach is to uncover hidden association rules that may have an impact on sales. The business acknowledges that products from different sections can influence sales. Hence, our aim is to assist the business in identifying the most important intersection association rules and comprehending the relationships that connect products from various sections. By exploring these associations, we can provide valuable insights into the relationships among products and assist in optimizing sales strategies.

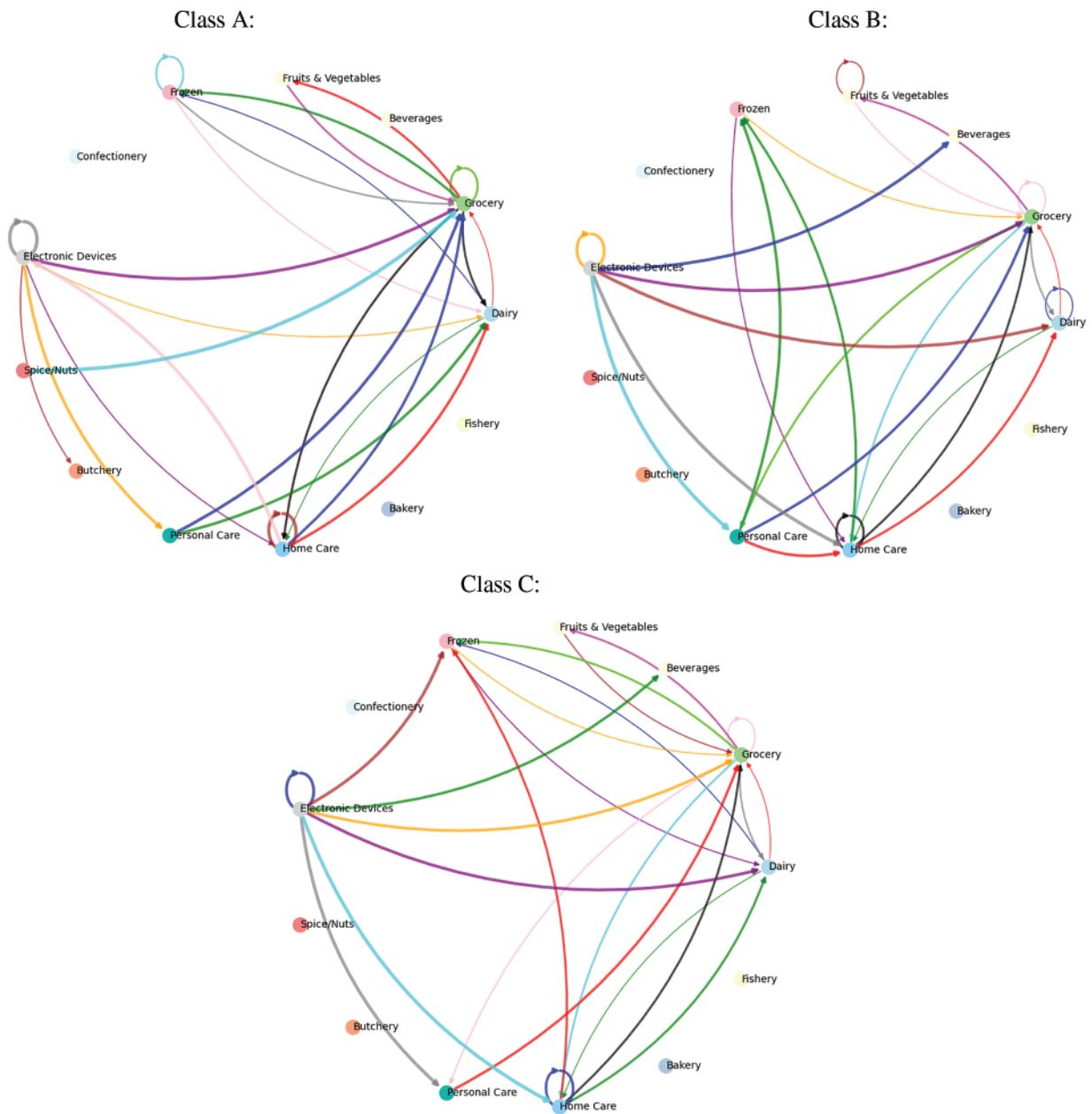
Fig. 14 illustrates the most interesting association rules (cross-section) in each class. The x-axis represents the consequence of the rule, while the y-axis represents the antecedent of the rule in a grouped matrix graph. The support value is displayed using different colors, and the color scale is provided on the right-hand side of the figure.

The last goal of the *THAPE* approach is to provide a backtracking ability, allowing us to trace any product that the business is concerned about and explore its associated products. It is important to note that the items are stored in the data repository in a hierarchical order. For instance, baby diapers are categorized as follows: 10-Personal Care, 325-Baby Care, 200-Baby Needs, 205-Baby Diaper, Diaper Babyjoy Mega Pack. Therefore, backtracking is not a straightforward task. However, we have designed our post-processing approach to be tunable, enabling us to backtrace any given item.

Let us discuss TV as an example of a critical and expensive product that presents some interesting observations. The sales volume of TVs for consumers in Class A over three months is 34,104 SR, for Class B it is 82,356 SR, and for Class C it is 16,730 SR. Class B stands out as the frontrunner with the highest sales. If we want to trace back and discover all the products associated with TVs, we found the following:

- SAHM Led Smart Tv  $\rightarrow$  HOMMER Microwave Oven
- ARROW Led Smart TV  $\rightarrow$  Impex Led Smart TV
- Impex Led Tv  $\rightarrow$  Moulinex Food Preparation

- ARROW Led Smart Tv → Al-Saif Flask Deva
- Impex Led Smart TV → VICTO White Soft Cheese
- Impex Led Smart TV → Al-Marai Yoghurt Full Fat
- Impex Led Smart TV → Pantene Shampoos Regular
- ARROW Led Smart Tv → TANG Drink Powder, Orange
- SAHM Led Smart Tv → Tefal Deep Fryer



**Figure 13:** Sections interaction after post-processing with THAPE for Classes A, B, and C

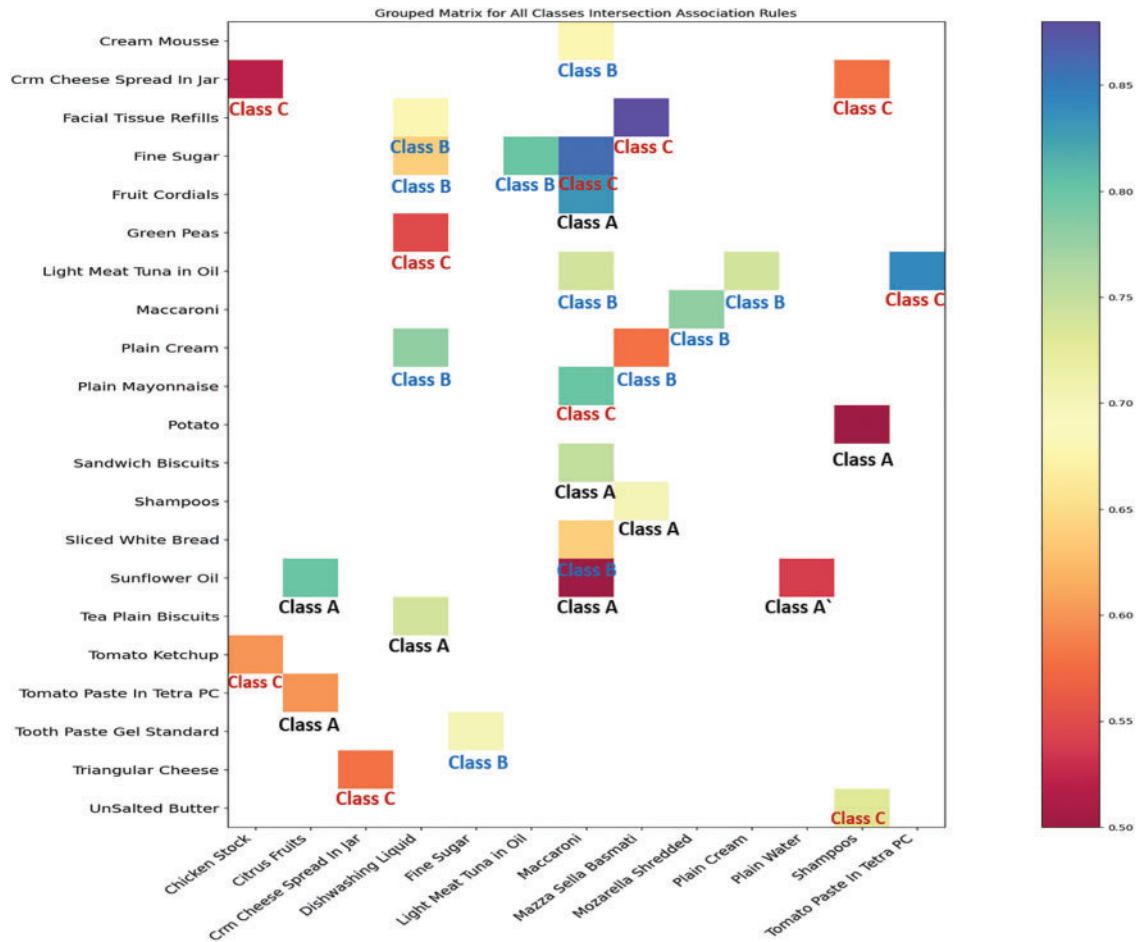


Figure 14: Cross section association rules for three all classes

It has been proven that removing or replacing a product in the market can impact the sales of associated products [3,19]. The sales volume of the associated products: HOMMER microwave, Impex led smart tv, Molineux food preparation, al-Saif flask deva, etc., in this example is over 400,000 SR which is not a small amount and may affect the overall financial balance. Therefore, when the business wants to try new marketing strategies, Class C is the safest class to target those consumers. This is because Class C has the lowest sales volume, approximately 84.86% less than the sales in Class B and approximately 59.73% less than the sales in Class A. Class B dominates the market, followed by Class A with moderate sales, while Class C occupies a smaller but distinct segment. Thus, implementing new marketing strategies in Class C poses fewer risks for the business.

### 8 Conclusion

In this paper, we introduce a novel post-processing approach to enhance rule interpretability in association rule learning (ARL). ARL algorithms often generate a number of irrelevant and ambiguous rules, necessitating post-processing techniques to improve the quality and interpretability of the generated rules. This challenge is well-acknowledged in the literature, as various studies have highlighted the need for effective post-processing methods to refine the results of association

rule mining algorithms. Our approach integrates a hybrid strategy that incorporates descriptive techniques and machine learning predictive methods, encompassing processes such as association rule classification, filtering, and sorting.

- For association rule classification, we applied three classifiers: Decision tree, Naïve Bayes, and random forest.
- The random forest classifier achieved the highest overall accuracy (89.15%) across all consumer classes, indicating its effectiveness in classifying association rules.
- After classification, the number of generated rules dropped from 11,246 to 3,160, streamlining the rule mining process to identify the most relevant and actionable rules.
- The filtering technique using the lift metric, along with distance-based and price-based sorting, resulted in a reduced set of 125 clear and interesting association rules for each class.
- The number of relations between sections was reduced by 55.03%, improving the efficiency of the analysis.
- Our research contributes to association rule learning by providing a hybrid post-processing method that enhances rule interpretability and enables informed decision-making based on concise and relevant association rules.

As future work, we recommend a field experiment: Implementing field experiments in real-world settings to assess the framework's results and recommendations in practical scenarios. Field experiments can provide valuable insights into the framework's effectiveness in real-life situations. Moreover, future work can explore further enhancements to our approach, such as incorporating domain knowledge or exploring alternative machine learning algorithms.

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