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ARTICLE



Pedestrian Collision Safety Performance Prediction Method Based on Deep Learning Models

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ABSTRACT: This study presents an interpretable surrogate framework for predicting pedestrian-leg injury severity that integrates high-fidelity finite-element (FE) simulations with a TabNet-based deep-learning model. We generated a parametric dataset of 3000 impact scenarios—covering ten vehicle types and various legform impactors—using automated FE runs configured via Latin hypercube sampling. After preprocessing and one-hot encoding of categorical features, we trained TabNet alongside Support-Vector Regression, Random Forest, and Decision-Tree ensembles. All models underwent hyperparameter tuning via Optuna's Bayesian optimization coupled with repeated four-fold cross-validation (20 trials per model). TabNet achieved the best balance of explanatory power and predictive accuracy, with an average $R^2 = 0.94 \pm 0.01$ and RMSE = 0.14 ± 0.02 . On an independent test set, 85%, 88%, and 90% of predictions for tibial acceleration, knee-flexion angle, and shear displacement, respectively, fell within $\pm 20\%$ of true peaks. SHAP-based analyses confirm that collision-point location and bumper geometry dominate injury outcomes. These results demonstrate TabNet's capacity to deliver rapid, robust, and explainable injury predictions, offering actionable design insights for vehicle front-end optimization and regulatory assessment in early development stages.

KEYWORDS: Body design; pedestrian safety; machine learning; vehicle collision

1 Introduction

The global surge in motor-vehicle ownership has been accompanied by a corresponding rise in road-traffic accidents. The World Health Organization reports that traffic crashes claim roughly 1.35 million lives each year and injure or disable many millions more [1]. Pedestrians, who lack any intrinsic physical protection, constitute a disproportionate share of these casualties. A typical crash sequence begins with the pedestrian's lower limbs striking the bumper, followed by secondary contacts of the torso and head with the hood and windshield—often producing severe, sometimes fatal, injuries. In response, many countries have enacted pedestrian-protection regulations [2–4]. Improving leg protection therefore hinges on accurate digital modelling and on front-end structures explicitly tuned for pedestrian friendliness. Conventional development cycles rely heavily on finite-element (FE) simulations, iterating a limited set of geometric variables during the early concept phase. Although such methods can capture complex physics, they are computationally expensive and ill-suited for large-scale, multi-variable optimisation.

Traditional approaches largely rely on Finite Element Method (FEM) simulations to seek structural improvements or evaluate performance. For example, Zhang et al. [5] tuned hood inner-panel parameters to balance indentation resistance and head-impact performance, while Fredriksson et al. [6] mined 1030



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real-world cases to map injury severity to impact speed. Follow-up studies added specific countermeasures: Shi et al. [7] analysed how hood airbags and braking profiles lower head-injury scores; Mo et al. [8] and Asgari et al. [9] built validated lower-limb FE models to study fracture and ligament injury; and Fredriksson et al. [10] compared active braking, deployable hoods, and integrated systems in a common FE framework. Konosu et al. [11] highlighted the need for flexible, rather than rigid, legform impactors, and Lu et al. [12] used TRIZ to guide air-bag layout and simulation.

Despite the widespread use of traditional approaches such as topology optimization and finite element method (FEM) analysis in vehicle safety performance design, these methods face inherent limitations. Topology optimization relies heavily on designer expertise and predefined rules, hindering the automated discovery of optimal solutions. FEM, while capable of accurately modeling complex physical phenomena, remains computationally intensive and inefficient for multi-variable optimization. Furthermore, these traditional approaches lack the predictive power of data-driven models, limiting their ability to provide real-time feedback or adapt to rapid design changes. To bypass exhaustive FE sweeps, Das et al. [13] used machine-learning text classifiers for crash reports, Tang et al. [14] built a MATLAB/Simulink virtual vehicle-to-vehicle-pedestrian emergency-braking model, and Zhao et al. [15] applied tree-based algorithms to link highway design to pedestrian crash risk. Integrated solutions are emerging: Choi et al. [16] reported that an active-passive pedestrian-protection suite could cut fatality risk by about 90%. Complementary studies relate front-end geometry to fatal injuries [17], deliver real-time vision warnings [18] and exploit smartphone-vehicle communication for proactive protection [19].

Finite-element (FE) optimisation in high-dimensional design spaces is computationally prohibitive, whereas machine-learning surrogates can deliver rapid, accurate predictions. To leverage the strengths of both approaches, this study integrates high-fidelity FE simulation data with a machine-learning surrogate to identify the front-end design parameters that most strongly influence pedestrian lower-limb injury and to enable accelerated design iteration. We pursue four interrelated objectives:

- 1. Develop and validate a surrogate predictive framework: Construct a regression model that precisely maps vehicle front-end design variables to three continuous injury metrics—tibial acceleration, knee flexion angle, and shear displacement—and demonstrate that its performance meets or exceeds established regulatory benchmarks.
- 2. Identify and quantify principal injury drivers: Employ SHAP (Shapley Additive Explanations) to interpret the surrogate, thereby pinpointing and ranking structural features—such as geometric proportions, material stiffness, and energy-absorbing components—according to their quantitative contributions to each injury metric.
- 3. Translate biomechanical insights into design guidelines: Synthesize the surrogate's interpretive findings into concrete, performance-driven recommendations for pedestrian-friendly bumper and hood geometries, balancing injury mitigation with manufacturing feasibility and aesthetic considerations.
- 4. Demonstrate efficiency gains in early-stage design: Compare the computational cost and turnaround time of the surrogate approach against iterative FE analyses, quantifying resource savings and establishing the surrogate's viability as a real-time decision-support tool during the conceptual design phase.

By achieving these objectives, this work delivers a robust, interpretable, and efficient predictive tool for pedestrian lower-limb injury assessment, supports evidence-based traffic-safety policymaking, and guides the engineering of vehicle front ends that effectively reduce injury severity in real-world crashes.

2 Finite-Element Model Construction for Pedestrian-Collision Safety

The objective of this study is to predict the severity of pedestrian leg injuries resulting from collisions using the TRL leg model. The metrics for evaluating leg injuries include impact acceleration, knee shear displacement, and knee bending angle [20], which are chosen as the target variables for this research. The dataset employed in this study is entirely derived from Finite Element Method (FEM) simulations. FEM is a computational technique that creates a mathematical representation of physical systems to simulate real-world collision events, thereby generating high-precision data. Initially, a finite element (FE) model of the vehicle's geometric structure is developed. The vehicle's body is segmented based on the collision zones defined by C-NCAP regulations, as shown in Fig. 1, retaining critical front-end components likely to influence the severity of leg injuries [21], such as the bumper, crash beam, and hood.

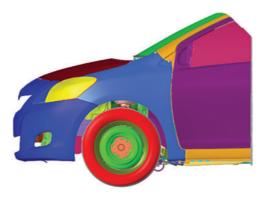


Figure 1: Simplified body

To ensure that the constructed machine learning model generalizes well across a wide range of passenger vehicles, data from ten different vehicle types, including sedans, MPVs, SUVs, and others, were collected. The specific vehicle information is shown in Table 1.

Vehicle type		Bonnet edge height (mm)	Bumper height (mm)	Front cross member	
	1	716	373	Rigid steel	
Sedan	2	805	476	Rigid steel	
	3	767	534	Rigid steel	
	4	802	490	Low stiffness steel	
	5	624	375	Rigid aluminum	
SUV	6	995	370	Rigid steel	
	7	985	419	Low stiffness steel	
	8	757	496	Rigid steel	
PICKUP	9	1165	316	Rigid steel	
	10	1066	466	Rigid steel	
MPV	11	1085	375	Rigid steel	

Table 1: Vehicle information

For the assessment of lower-extremity injuries in pedestrian impacts, the European Enhanced Vehicle-safety Committee (EEVC) specifies dedicated evaluation procedures and associated injury thresholds. The relevant regulatory limits are summarised in Table 2.

Body region	Injury metric	Threshold
Femur	Bending moment	300 Nm
	Axial force	5000 N
	Tibial acceleration	150 g
Tibia/Knee	Knee shear displacement	6 mm
	Knee bending angle	15°

Table 2: EEVC regulatory impairment threshold

Following the structural adjustments as per regulatory requirements, the leg model for the collision simulation must be selected. This study employs the TRL leg model [22]. The TRL leg model (Tibia, Rectangular, and Leg model) is a highly detailed finite element model designed specifically for simulating the dynamics of a pedestrian's leg during a collision. The structure of the TRL leg model is shown in Fig. 2. This model provides a comprehensive depiction of leg anatomy, including bones, muscles, and soft tissues, enabling accurate injury prediction during collisions. The leg structure is broadly divided into several key components: tibia, femur, knee joint, muscle, and skin. By incorporating detailed bone and soft tissue modeling, the TRL leg model delivers high-precision collision simulation data. Injury metrics are recorded using accelerometers and a deformable knee joint.

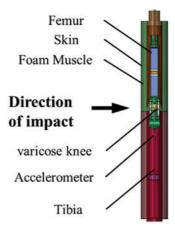


Figure 2: TRL architecture

Under the previously defined test conditions, a representative impact location was selected, and a finite-element simulation was carried out to analyse the collision between a pedestrian's lower leg and the vehicle's front bumper. The resulting time-history response of the lower-leg impact model is depicted in Fig. 3.

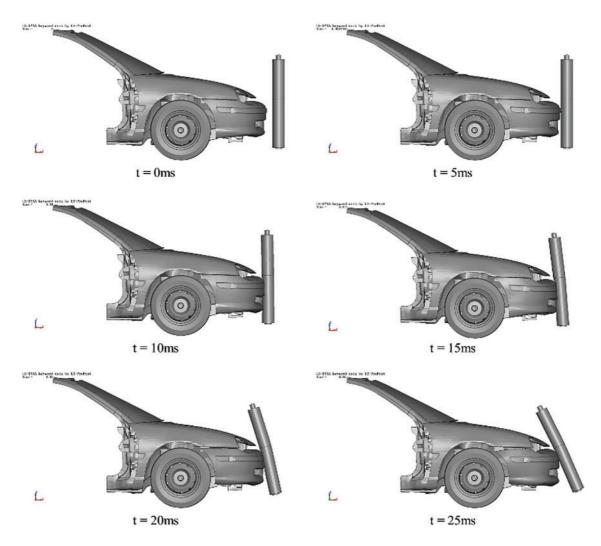


Figure 3: Finite element simulation time course

3 Identification of Design Features

To develop a machine learning model, it is essential to extract design parameters from the FE model. These key design parameters are categorized into six types, as shown in Fig. 4.

3.1 Design Feature Selection

3.1.1 Type of Leg Impactor Model

For the finite element analysis, this research uses the TRL (Transport Research Laboratory) leg model. The injury metrics primarily focus on three key indicators related to the knee area: the upper tibial acceleration, knee flexion angle, and knee shear displacement. Knee shear displacement, which refers to the relative displacement between the calf and thigh in the horizontal lateral direction of the knee, is used to assess the risk of cruciate ligament injuries. Knee flexion angle, representing the angular displacement of the knee, is measured to evaluate the potential for lateral collateral ligament injuries. Calf acceleration is recorded to gauge the risk of tibial fractures. Detailed parameters for the TRL leg model are provided in Table 3.

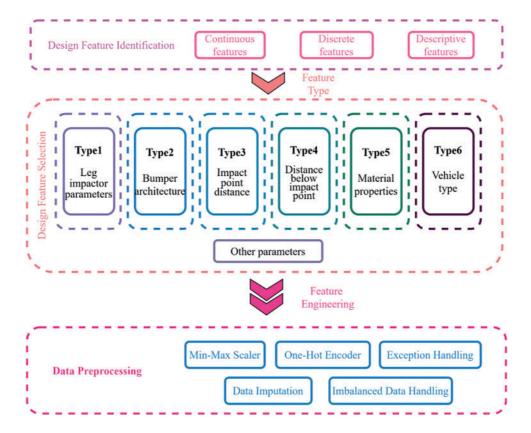


Figure 4: Types of design variable

Table 3: Impactor parameters

Feature	Parameter
Mass (kg)	13.4 ± 0.2
Velocity (km/h)	40 ± 2
Tibial diameter (mm)	70
Indicators	A, ANG, DSTR

3.1.2 Bumper Structure

Front crash beams are one of the components that have a significant impact on crash damage performance and were therefore placed in this category and four types of characteristics were identified, as shown in Table 4.

Table 4: Bumper architecture

Feature	Parameter
Length of bumper	Distance between Connection Point LCP and RCP along Y-direction
Crash beam length	Crash beam length as a percentage of assembly length
Restricted position	Position of the crash beam to the body
Front End Angle	Front-end structure highlights angles

1. Feature 1 Length of bumper

In this case lateral distance between Connection Point LCP and RCP are measured (Refer to Fig. 5).

2. Feature 2 Crash beam length

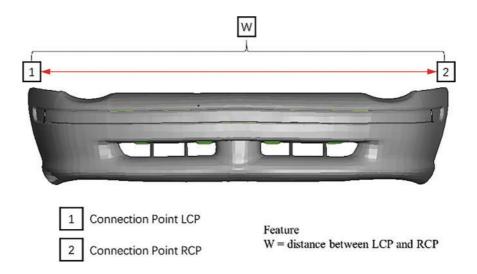


Figure 5: Length of bumper

In Fig. 6, the longitudinal length of the crash beam is likewise chosen as one of the features. This feature is denoted as *f*1 and is shown in Eq. (1).

$$f1 = \frac{D}{W} \times 100\tag{1}$$

3. Feature 3 Restricted position

The location of the connection between the crash beam and the body is one of the most important means of absorbing energy in a collision, so the location of the connection is also chosen as a characterization variable, using f2, f3, calculated as in Eqs. (2) and (3), and the specific values are shown in Fig. 7.

$$f2 = \frac{A}{W} \times 100\tag{2}$$

$$f3 = 1 - \frac{A}{W} \times 100$$
 (3)

4. Feature 4 Front end angle

The longitudinal angle of the front-end structure of a vehicle can largely affect the level of injury after a pedestrian collision. The longitudinal angle was chosen as one of the characteristic variables and was measured as shown in the Fig. 8.

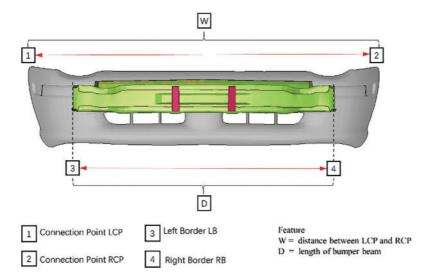


Figure 6: Crash beam length

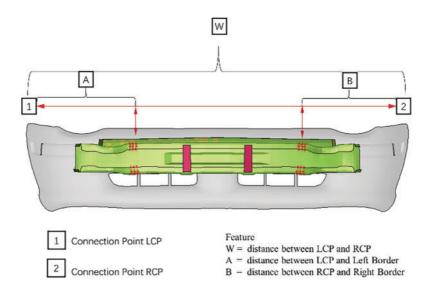


Figure 7: Restricted position

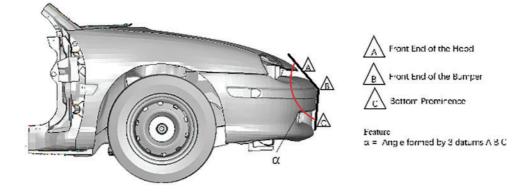


Figure 8: Front end angle

3.1.3 Impact Point Distance

Table 5 presents the measured and normalized impact point distances. For feature 3, the shortest distance from the impact point to the connection point is considered. The normalized distances, relative to the connection point, are used as features, as illustrated in Fig. 9.

Table 5: I	mpact point	distance
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Feature	Parameter	
Lateral impact point distance	Distance relative to the Connection Point along the X direction	
Longitudinal impact point distance	Distance relative to the Connection Point along the <i>Y</i> direction	
Distance from the impact point to the	Distance between the hard point and impact point	
hard points	along the <i>X</i> direction	
Distance of impact point from bonnet	Shortest distance of impact point from bumper edge	
edge		

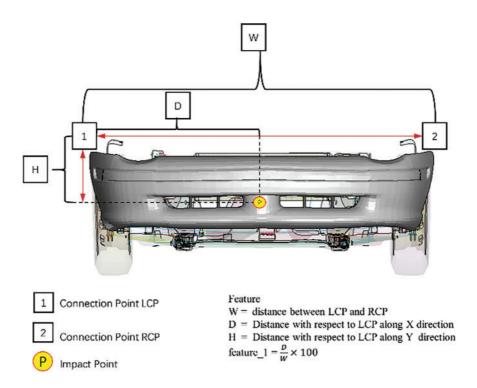


Figure 9: Front-end structural parameters

3.1.4 Impact Point Clearance

The selected features include the presence of a hard point below the collision point, which influences the degree of leg injury, as well as the distance from the hard point to the collision plane. Another important feature is clearance, specifically the clearance below the impact point. Two types of clearance features are identified:

- 1. Clearance between bumper exterior and impact beams
- 2. Clearance between impact beams and aggregates below bumper assembly

3.1.5 Material Properties

The selected material properties are given in Table 6 and include the modulus of elasticity, yield limit and thickness properties of the skin material and crash barrier material, as well as the material properties of the energy-absorbing structure at the front of the crash barrier.

 Table 6: Material properties

Feature	Parameter	
	1. Bumper material young's modulus	
Bumper material characteristics	2. Bumper material yield stress	
	3. Bumper material thicknesses	
Anti-collision beam material characteristics	 Anti-collision beam young's modulus Anti-collision beam yield stress Anti-collision beam thicknesses 	
Energy-absorbing structures material characteristics	Energy-absorbing structures young's modulus, yield stress	

3.1.6 Type of Vehicle

Different car models also have some influence on the crash results, so the statistical model type feature C_T is designed with the values shown in Table 7.

Table 7: Vehicle type

Feature	Parameter
Sedan	1
SUV	2
MPV	3
Pickup	4

3.1.7 Other Parameters

In order to characterize the front-end structure of a vehicle more accurately and comprehensively, more parameters need to be selected as features [23–25]. Some structures such as the radiator, its support, and mounting parts, also have a partial influence on the degree of leg impact damage, and the characteristics RAD_LOC, RAD_MAT are used to describe the radiator position, material, and other properties. The bonnet and fender, although they do not come into direct contact with the leg impactor, are directly connected to the front bumper, so BON_T, BON_MAT, and FEN_MAT is taken as features.

3.2 Data Generation and Pre-Processing

For vulnerable road users, the configuration of a vehicle's frontal structure is pivotal in reducing both the likelihood and severity of pedestrian injuries. Within leg-injury assessment protocols, tibial acceleration, knee-joint bending angle, and knee shear displacement provide direct and quantitative indications of trauma severity. Accordingly, the present work adopts these three metrics as the output responses for evaluating the pedestrian-protection performance of alternative front-end structural designs.

On the input side, eight design-variable categories—comprising a total of 45 distinct parameters—are defined. Owing to space constraints, Table 8 reports only the 10 most influential variables together with their admissible ranges. Once the output responses y_i and design variables x_i were established, a series of (x_i, y_i) pairs was generated via finite-element simulations, thereby furnishing the training corpus for the surrogate machine-learning models.

Design variable	Symbol	Range	Туре
Impactor speed	V (km/h)	[38, 42]	Continuous
Impactor speed	T_L (mm)	[1500, 2000]	Continuous
Crush-box longitudinal position	BD	[10, 25]	Continuous
Hood-to-bumper vertical separation (-y)	$H_B_G(mm)$	[420, 600]	Continuous
Impact-to-joint distance (- <i>x</i>)	D (mm)	[15, 85]	Continuous
Impact-to-joint distance (-y)	H (mm)	[-50, 50]	Continuous
Outer-skin thickness	Tbf (mm)	[2, 4]	Continuous
Bumper-beam wall thickness	Tbr (mm)	[1, 3]	Continuous
Young's modulus of outer skin material	Mbf (MPa)	[1000, 1400, 2800, 5000]	Discrete
Young's modulus of bumper-beam material	Mbr (GPa)	[69, 200, 210]	Discrete
Young's modulus of foam absorber	M_PL (MPa)	[0, 210, 1000]	Discrete
Vehicle category	C_T	[1, 2, 3, 4]	Discrete

Table 8: Definitions and bounds of the 20 most influential design variables

Because data-driven algorithms benefit from large sample sizes whereas each finite-element run is computationally intensive, a multidimensional, space-filling Latin hypercube sampling (LHS) strategy was adopted to explore the design space efficiently. The definitions and upper-lower bounds of the sampled variables are summarised in the same (Table 8). All simulations were executed automatically on an integrated numerical co-simulation platform, which returned the corresponding output responses for every sampled design point. The dataset information is shown in Table 9.

Table 9: Dataset partitions adopted for surrogate-model development

Subset	Number of samples
Training set	2100
Validation set	700
Test set	200
Total	3000

Data preprocessing is a critical step in constructing machine learning models [26], directly impacting the model's performance, convergence speed, and final predictive accuracy. This process involves extracting useful features from raw data and transforming them into a format suitable for machine learning algorithms [27]. The feature variables selected from this study's dataset encompass continuous, discrete, and textual types, with considerable differences in their magnitudes. Employing preprocessing techniques enables the model to better adapt to the features and accelerates convergence.

For evident outliers, such as excessive acceleration, knee shear displacement, or knee bending angles that exceed normal ranges, or situations where finite element calculations do not converge or yield negative volumes, these data points are either removed or necessitate a reconstruction of the finite element model and recalculation. Efforts are made to ensure that the dataset remains within a reasonable range. In cases with minimal missing values, the missing data are filled using the column mean.

Continuous features, which constitute the most prevalent type of data collected—such as speed, collision location, and material properties—are processed through methods like normalization and standardization. In this study, due to the differing units used for various continuous features leading to substantial discrepancies in data magnitudes, normalization is employed. The continuous features in the dataset are normalized column-wise to yield values distributed within the range of [0, 1]. For discrete features, such as vehicle types and the connection relationships between the impact beam and the bumper, one-hot encoding is utilized. After performing feature selection, the matrix of correlation coefficients for some of the variables is shown in Fig. 10. To validate the reliability of our collected dataset, the predicted peak values were compared against the EEVC regulatory thresholds. The comparison results are presented in the Table 10 below.

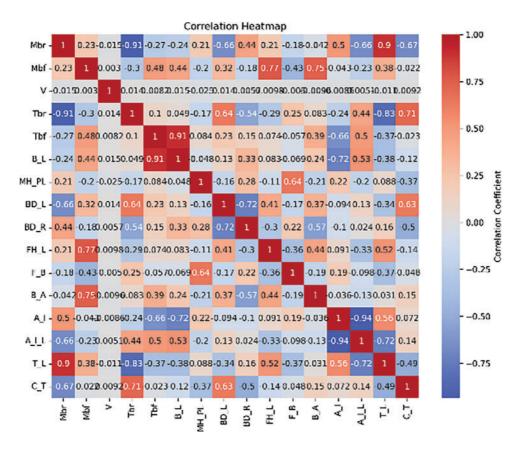


Figure 10: Characteristic correlation matrix

Metric	Compliance rate	Maximum exceedance
Tibial acceleration (A)	82%	+22 g
Knee flexion angle (ANG)	89%	+5°
Knee shear displacement (DSTR)	91%	+1.3 mm

Table 10: Target variable distribution information

4 Pedestrian Safety Performance Prediction Methodology

4.1 Preliminary Model Selection Using Default HyperParameter Settings

Machine learning—an essential methodology within contemporary data analytics—aims to automate the construction of predictive and descriptive models [28]. As a sub-discipline of artificial intelligence, it is premised on the capacity of computational systems to glean knowledge autonomously from data, uncover latent patterns, and make informed decisions with minimal human supervision. Depending on the availability of labelled outcomes or feedback, machine-learning techniques are typically grouped into supervised, unsupervised, and reinforcement learning.

This study constructs surrogate regression models to predict three continuous indicators of pedestrian leg injury severity—tibial acceleration (A), knee flexion angle (ANG), and knee shear displacement (DSTR). Because exhaustive hyperparameter tuning for all candidate algorithms incurs prohibitive computational and time costs, each method is initially trained using the default settings listed in Table 11 to establish a baseline performance profile. Rigorous model selection at this stage is essential to ensure a high-fidelity surrogate. The preliminary evaluation encompasses a broad spectrum of regression approaches: linear models (i.e., Linear Regression), kernel methods (Support Vector Regression), tree-based ensembles (Random Forest, CatBoost, LightGBM, AdaBoost), and deep-learning architectures (CNN–LSTM and TabNet). Baseline models are ranked by their coefficient of determination (R^2), with the top performers subsequently advanced to targeted hyperparameter optimization.

Model **Parameter** Default value fit_intercept True LR copy_X True kernel 'rbf' C **SVM** 1.0 epsilon 0.1n estimators 100 RandomForest max_depth -1min_sample_split 2 learning_rate 0.1 100 **GBDT** n_estimators subsample 1.0 Iterations 1000 CatBoost learning_rate 0.03

Table 11: Machine learning models used and default parameters

(Continued)

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Table II ((continued)	

Model	Parameter	Default value
	depth	6
	Boosting_type	'gbdt'
LightGBM	num_leaves	31
C	max_depth	-1
	Conv1D_filters	64
CNN-LSTM	LSTM_units	50
	Optimizer	Adam
	$n_d = n_a$	8
TabNet	n_steps	3
	gamma	1.3

The training corpus is drawn from a finite-element crash-simulation dataset containing roughly 3000 impact scenarios across ten vehicle types. Of these, 200 cases are reserved as an external test set, while the remainder are split into training and validation subsets in a 5:1 ratio. Each record provides 46 explanatory variables describing vehicle and impact conditions, together with the three response variables noted above. As all responses are continuous, the analysis considers only regression algorithms. Candidate models are ranked on the basis of the coefficient of determination, R^2 , and root-mean-square error (RMSE), computed according to Eqs. (4) and (5). Whereas R^2 quantifies the proportion of variance explained by the model, RMSE gauges the average deviation between predicted and observed values, thereby providing complementary assessments of explanatory power and predictive accuracy.

$$R^{2} = 1 - \frac{\sum_{i=1}^{n} (y_{i} - \hat{y}_{i})^{2}}{\sum_{i=1}^{n} (y_{i} - \overline{y}_{i})^{2}}$$
(4)

$$RMSE = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2}$$
 (5)

The overall methodological workflow is depicted in Fig. 11. The average score and average error of the machine learning model on the three target variables (all of which have been normalized) were chosen as the final metrics for evaluating the model's performance. The machine learning models chosen are common machine learning models for processing tabular data and deep learning combinatorial model. Below provided Fig. 12 provides insights into the performance of different machine learning algorithms (using default parameters). An R^2 value closer to 1 indicates a stronger model fit to the data, while a lower RMSE reflects smaller prediction errors across the dataset.

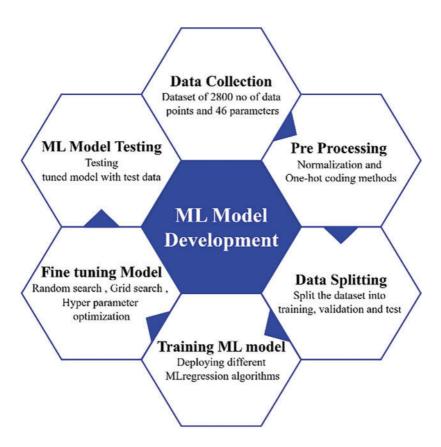


Figure 11: Machine Learning Model Development Process

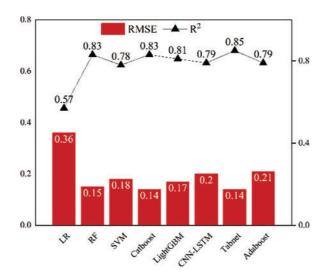


Figure 12: Model comparison (use default parameters)

Inspection of Fig. 12 shows that TabNet attains the highest coefficient of determination (R^2) while sharing the lowest root-mean-square error (RMSE = 0.14) with CatBoost, and thus delivers the best overall accuracy. CatBoost matches Random Forest in R^2 (0.83) but exhibits a lower RMSE, ranking second only to

TabNet. By contrast, conventional linear regression performs poorly, displaying both the largest RMSE (0.36) and the smallest R^2 (0.57), and therefore fails to satisfy the required precision. The remaining algorithms—Random Forest, LightGBM, SVM, CNN-LSTM, and AdaBoost—form a middle tier, with R^2 values between 0.78 and 0.83 and RMSE values between 0.15 and 0.21. On the basis of these baseline results obtained under default hyper-parameters, TabNet, CatBoost, Random Forest, and LightGBM were selected for subsequent hyper-parameter optimisation.

4.2 Machine Learning Model Deployment

Four high-performing models—TabNet, CatBoost, Random Forest, and LightGBM—were identified in our preliminary screening and advanced to automated hyper-parameter tuning. Given the substantial computational cost of this task, we employed Optuna's Bayesian-optimization framework, configuring up to 50 parallel trials and a maximum of 200 total evaluations. For each injury metric (tibial acceleration, knee-flexion angle, shear displacement), all four algorithms were fit in turn under identical conditions, and the configuration yielding the highest cross-validated accuracy was selected as that metric's surrogate. To guard against overfitting from a static train_test split, the Bayesian optimizer was integrated with a K-fold cross-validation scheme (train:test = 3:1). In this arrangement, the dataset is partitioned into K subsets; each trial evaluates a given hyper-parameter vector by averaging the model's performance—measured via R^2 and RMSE—across the K validation folds. Fig. 13 illustrates this procedure: each horizontal segment corresponds to one sampled hyper-parameter set, colored by the resulting validation score (deeper red indicates higher accuracy). By embedding K-fold cross-validation directly within the Bayesian-optimization loop, we ensure that every candidate configuration is assessed on multiple splits, yielding robust, low-bias hyper-parameter estimates and ultimately enhancing the surrogate models' generalizability.

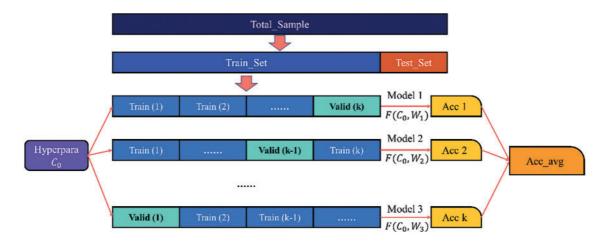


Figure 13: K-fold cross-validation

The optimal model parameter settings are shown in the table below. This section describes the hyperparameter optimization process for the TabNet model using Bayesian optimization, while the hyperparameter optimization of other models is not further discussed in this section. The key parameters of each model and the search range are shown in the Table 12.

Table 12: Hyperparameter search range

ML algorithms	Hyperparameters	Search range	Best parameter
	n_d = n_a	[8, 64]	23
TabNet	n_steps	[3, 10]	15
	gamma	[0, 2.0]	0.8
	n_independent	[1, 5]	2
	momentum	[0.01, 0.4]	0.16
CatBoost	Iterations	[100, 2000]	1500
	Learning_rate	[0.01, 0.3]	0.17
	depth	[4, 10]	5
	l2_leaf_reg	[1, 10]	1
	bagging_temperature	[0, 1]	1.0
	n_estimators	[100, 1000]	800
Random Forest	max_depth	[5, 20]	15
	min_sample_split	[2, 10]	4
LightGBM	num_leaves	[20, 150]	35
	learning_rate	[0.01, 0.2]	0.15
	n_ estimators	[100, 1000]	700
	max_depth	[3, 15]	12

Bayesian optimization significantly accelerates convergence to optimal hyperparameter configurations compared with exhaustive and grid-search methods. As shown in Table 13, all candidate models exhibit substantial gains in both R^2 and RMSE following tuning. Among them, TabNet achieves the best trade-off between explanatory power and predictive accuracy, recording the highest R^2 and the lowest RMSE. CatBoost also attains strong accuracy but slightly underperforms TabNet in variance explanation. Although Random Forest reports a high overall R^2 of 0.93, its RMSE remains relatively large, indicating uneven performance across targets. A more granular analysis reveals that Random Forest predicts knee-flexion angle and shear displacement with excellent precision—achieving R^2 values of approximately 0.94 and 0.95 and RMSEs of roughly 0.10 and 0.08—yet struggles with tibial acceleration, where its RMSE jumps to about 0.27. Consequently, its aggregate RMSE of 0.15 exceeds LightGBM's 0.11, despite LightGBM's lower R^2 of 0.90. This discrepancy underscores that a higher R^2 does not inherently guarantee lower error: models may explain variance well while still producing large absolute deviations for certain outcomes. Therefore, R^2 and RMSE should be considered jointly when evaluating regression performance, as relying on either metric in isolation can be misleading—particularly for challenging targets such as tibial acceleration.

Table 13: Model scores and errors on the training dataset (after tuning)

Model	R ² _SCORE (After average)	RMSE (After normalization)
Tabnet regression	0.94	0.07
Catboost regression	0.92	0.09
Random forest regression	0.93	0.15
LightGBM regression	0.90	0.11

For this application, the TabNet regressor [29] was selected as the final surrogate model, having delivered the highest R² and the lowest root-mean-square error (RMSE) among all candidates. Fig. 14 presents its learning curves for the three injury targets—(a) tibial acceleration (pred_A), (b) knee-flexion angle (pred_ANG), and (c) shear displacement (pred_DSTR)—with validation RMSE shown in blue and test RMSE in red. In each case, RMSE decreases sharply within the first 10-15 epochs, indicating rapid capture of the underlying data patterns, and begins to plateau by around epoch 20, signifying convergence. The near-perfect overlap of validation and test RMSE throughout training confirms that the model generalizes well, with no evidence of over- or underfitting. Minor, synchronized fluctuations (e.g., around epoch 25 in pred_ANG) reflect stochastic variations in the optimization process and do not materially affect overall performance. Collectively, these learning curves demonstrate that the TabNet surrogate converges efficiently and exhibits strong generalization across all three injury metrics, achieving low and stable error within relatively few training epochs. Fig. 15 below shows the prediction results of the complex machine learning model on the test set. It is evident that most of the scatter points are concentrated around the line, with the errors falling within the ±10% error margin. This indicates that the model's predictions are nearly identical to the true values in the test set, further validating the feasibility and effectiveness of using machine learning methods to construct high-precision surrogate models. Therefore, complex models not only provide more accurate fitting for pedestrian safety performance prediction, but also offer more precise references for subsequent vehicle front-end structure optimization.

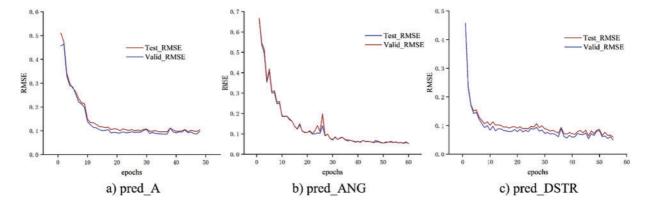


Figure 14: RMSE of the TabNET model

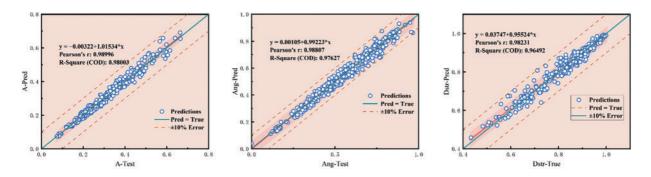


Figure 15: Comparison of true and predicted values

In this work, TabNet was adopted as the principal machine-learning framework. TabNet (Tabular Neural Network) is a specialized deep-learning architecture for tabular data that combines the interpretability of decision-tree models with the representational capacity of neural networks [29]. Its sequential attention mechanism highlights the most relevant features at each decision step, thereby alleviating the curse of dimensionality. Moreover, TabNet natively accommodates both continuous and categorical variables, obviating complex preprocessing pipelines. The model's use of unbiased, distributed representations and its decision-step structure enable efficient learning of sparse, high-dimensional patterns, which improves generalization while preserving computational efficiency and robustness. The overall architecture of TabNet is illustrated in Fig. 16. To ensure the stability of TabNet's predictions, we evaluated its performance under the finalized hyperparameter configuration using five repeats of four-fold cross-validation (for a total of 20 independent trials). The aggregated results—mean ± standard deviation for both R^2 and RMSE—are reported in Table 14.

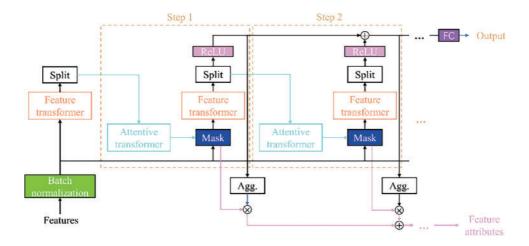


Figure 16: Schematic diagram of tabnet structure

Metric	Mean ± Std
R^2	0.94 ± 0.05
RMSE	0.07 ± 0.02

Table 14: Results of multiple independent runs

5 Results and Discussion

5.1 Model Interpretability Analysis

TabNet utilizes a built-in attention mechanism and dynamic feature masking, which enables it to perform feature importance analysis in a manner like tree-based models. At each decision step, TabNet selectively prioritizes different features, assigning importance based on attention weights. By aggregating these weights across all decision steps, TabNet calculates the final importance score for each feature. Additionally, the multi-step decision structure of TabNet ensures the reevaluation of previously unused features, leading to a more comprehensive and unbiased assessment of feature importance. As illustrated in Fig. 17, the importance of selected feature categories in predicting target variables is clearly shown. Notably, the feature with the highest total share across the three target variables was the bumper architecture, followed by impact point distance and material properties.

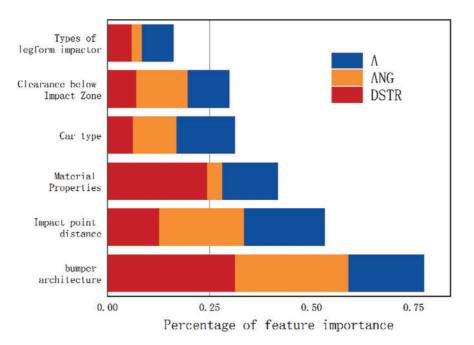


Figure 17: Importance of features

The horizontal stacked-bar chart illustrates the relative importance of six feature groups—bumper architecture, impact-point distance, material properties, vehicle category, under-ride clearance, and legform impactor type—across three injury metrics: tibial acceleration (A), knee flexion angle (ANG), and shear displacement (DSTR). The *x*-axis quantifies each group's percentage contribution to the surrogate model's predictions. As shown, front-end geometric parameters (bumper architecture and impact-point distance) exert an overwhelmingly dominant influence on injury outcomes, particularly for knee flexion and shear displacement. Material properties significantly affect shear displacement but have only a minor effect on knee flexion. Vehicle category and under-ride clearance exhibit moderate influence, indicating that overall vehicle size and chassis height should also inform design decisions. Although legform impactor type remains a standard testing parameter, its importance in this multivariate surrogate model is comparatively low, underscoring the primacy of structural features in real-world crash risk. In summary, pedestrian-protection design should prioritize optimization of bumper-architecture parameters, followed by adjustments to impact-point positioning and material stiffness, with secondary refinements based on vehicle class and ground clearance.

In addition to the feature importance integrated within the model, it is crucial to conduct model interpretability analyses using external methods. Among the various model interpretation techniques, SHAP (Shapley Additive Explanations) [30] has gained considerable attention due to its solid theoretical foundation and broad applicability. SHAP is rooted in Shapley value theory from game theory, and it quantitatively assesses the marginal impact of adding or removing a specific feature on the model's predicted value. By calculating this marginal effect, SHAP evaluates each feature's contribution to the model's prediction. Specifically, the SHAP method approximates the complex black-box model f(x) using a set of simple binary linear functions, leveraging the Shapley value and the additivity principle, as shown in Eq. (6).

$$f(x) \approx g(z') = \phi_0 + \sum_{i=1}^{M} \phi_i z_i'$$
(6)

 ϕ_0 denotes the baseline prediction value, $z_i' \in \{0,1\}^M$ represents whether the *i*th feature can be observed or not, M denotes the number of input features, and $\sum \phi_i$ denotes the SHAP contribution of each feature, and the sum of the contribution values is equal to the final prediction value, whose value is calculated in Eq. (7):

$$\phi_i = \sum_{S \subseteq X\{x_i\}} \frac{|S|! (|X| - |S| - 1)!}{|X|!} [f(S \cup \{x_i\}) - f(S)]$$
(7)

where S denotes the subset of features (without feature x_i), f(S) denotes the predicted value obtained using only the subset S, and $f(S \cup \{x_i\})$ denotes the predicted value after adding x_i . The method not only provides a global interpretation, but also a detailed analysis of individual predictions, thus allowing a fairer and more consistent interpretation of the internal mechanisms of complex models.

In the local interpretation method of SHAP, the influence of each sample on the output response—along with its positive and negative contributions—can be visualized using a force plot. This section presents the effect of each design variable on the output response, exemplified by a randomly selected data sample from the test set of the pedestrian crash safety performance dataset.

In Fig. 18, we analyze three individual samples from the prediction process. Blue arrows on the right side of the output indicate feature contributions that push the predicted value downward, while red arrows on the left indicate contributions that push it upward. The length of each arrow reflects the magnitude of the feature's effect.



Figure 18: Sample force-plot

Sample 1 (baseline normalized acceleration = 0.23): features D (collision location) and A_I (vent position) have the largest impact. Specifically, an increase in D substantially lowers the predicted tibial acceleration, whereas a higher A_I raises it.

Sample 2 (baseline normalized knee-flexion angle = 0.68): features M_bf (skin Young's modulus), M_br (bumper-beam modulus), and F_B (bumper fascia presence) all contribute positively to the predicted flexion angle, while BD_R (crush-box position ratio) and D reduce it.

Sample 3 (baseline normalized shear displacement = 0.84): both D (collision location) and H (impact height) strongly increase the predicted shear displacement.

The range and distribution of the top 10 design variables influencing safety performance are shown in the figure below. The *y*-axis represents the top 10 design variables, sorted by their overall contribution $\sum \left|\phi_i^{(j)}\right|$, while the *x*-axis indicates their corresponding SHAP values $\phi_i^{(j)}$. Each point on the Fig. 19 represents a sample, with color gradation from red to blue indicating the SHAP value of the design variable, from high to low. A higher SHAP value reflects a greater impact of the design variable on the target performance.

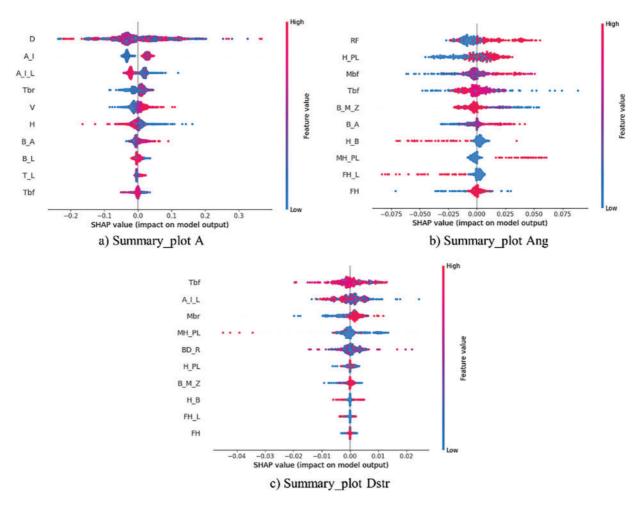


Figure 19: Summary plot

From the summary plot above, the horizontal width represents the range of SHAP values for each feature across all samples, indicating the magnitude of its impact on the model's predictions. For the acceleration target in particular, feature D (longitudinal collision location) exhibits the widest distribution, making it the most influential factor with the largest positive and negative "push" on the predicted outcome. The next most important features are A_I (vent position), A_I_L (vent length), Tbr (bumper-beam thickness), and V (impact speed). Points are colored from blue (low feature value) to red (high feature value) to reflect each feature's magnitude. For D, red points (high values) cluster on the right side of the plot, indicating that a larger D increases the predicted injury severity, whereas blue points (low values) tend to produce negative contributions that lower the prediction. Similarly, for A_I, lower vent positions (blue) reduce the predicted severity, while higher positions (red) increase it. Features near the bottom—such as Tbf (outer-skin thickness)—show much narrower distributions, signifying a comparatively minor overall effect. To illustrate

the cumulative effect of feature interactions and the combined impact of multiple features on prediction results, this paper employs a decision diagram to display the changes in model predictions based on a set of design variables, as shown in Fig. 20. In the diagram, the prediction trajectory of each sample is represented by a colored curve. Each curve intersects the horizontal axis at the corresponding prediction point, with its color reflecting the observed prediction value at that point. As the curve progresses from bottom to top, the SHAP value of each feature accumulates towards the model's baseline value, visually demonstrating the contribution of each feature to the overall prediction.

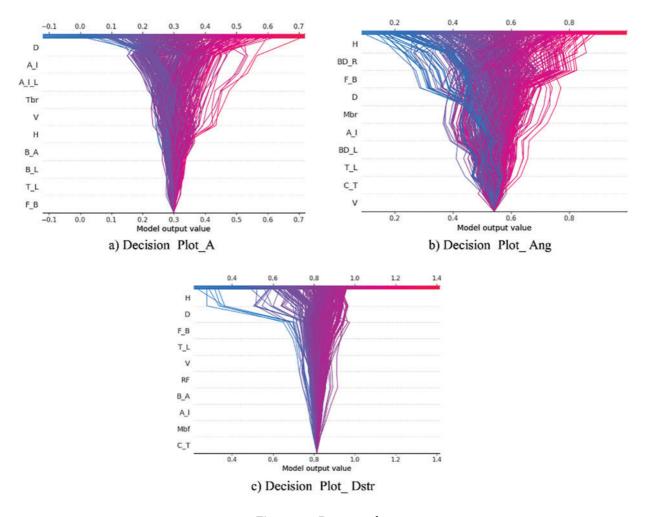


Figure 20: Decision plot

From the decision plot above, each trajectory traces the cumulative effect of features—ordered by their importance—from the model's baseline output to the final prediction. Line color encodes the predicted severity: blue lines indicate lower injury predictions, and red lines indicate higher ones. For the knee-flexion angle outcome, the earliest features (e.g., H, impact height; BD_R, crush-box position ratio) introduce the largest initial shifts: high impact heights (red lines) rapidly elevate the baseline. Subsequent mid-sequence features (such as F_B, bumper fascia presence; D, collision location) further separate the trajectories, creating a clear divergence between high- and low-severity predictions. Although later, lower-importance features (such as V, impact speed; C_T, vehicle category) continue to adjust the output, the prediction paths have by that point already been largely determined.

5.2 Machine Learning Model Validity Validation

The error is calculated according to Eq. (8). A positive error sign indicates overprediction, i.e., the predicted target value is higher than the actual target value. On the other hand, a negative sign of error indicates under prediction i.e., the predicted target value is lower than the actual target value.

$$error = \frac{Y_{pred} - Y_{true}}{Y_{true}} \times 100\%$$
 (8)

Fig. 21 illustrates the distribution of prediction errors for three lower-limb injury metrics—tibial acceleration (ERROR_A, yellow), knee-flexion angle (ERROR_ANG, light blue), and shear displacement (ERROR_DSTR, dark blue)—expressed as a percentage of the true response. The two horizontal red lines denote $\pm 20\%$ error bounds. Over 80% of validation samples for all three metrics fall within this $\pm 20\%$ range, and the dense clustering of points around 0% indicates no systematic bias in the surrogate model's predictions.

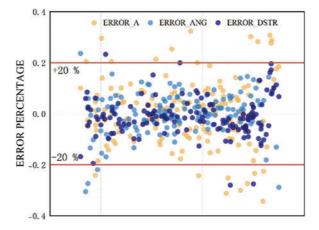


Figure 21: Error distribution chart

Among the metrics, acceleration errors exhibit the greatest variability, with a small number of outliers exceeding $\pm 30\%$. Flexion-angle errors are the most tightly distributed—most lie within $\pm 15\%$ —and shear-displacement errors mirror this pattern, although slightly more points approach the +20% threshold. The overall symmetry of the error distributions confirms an absence of consistent over- or under-prediction. The presence of outliers in ERROR_A suggests that extreme impact scenarios remain challenging for the model. To enhance predictive robustness, particularly for acceleration, we recommend targeted hyper-parameter tuning and the inclusion of additional high-severity collision cases in the training set. A detailed breakdown of these errors is provided in Table 15.

Total no. of data points Error under 10% Error between 10% and 20% Error over 20% Α 200 122 47 31 **ANG** 200 152 23 25 **DSTR** 200 148 32 20

Table 15: Error details

As can be seen in Table 15, most of the absolute values of the errors are below 20 per cent, with 84.5 percent, 87.5 percent and 90 percent of the collision points having absolute error values of less than 20 percent for the three target variables. Taking the simplified vehicle front-end model described in Section 3 as an example, conducting finite-element simulations for 100 pedestrian-leg impact locations on a 12-core, 20-thread CPU requires approximately 84 h for a single set of parameter configurations. By contrast, a machine-learning surrogate can generate predictions for the same scenario in a fraction of that time while maintaining low error levels. Leveraging such a surrogate enables rapid evaluation of numerous front-end design variants, with predictive deviations kept within acceptable engineering tolerances. The prediction time of the finite element method and machine learning surrogate model is shown in Table 16.

Table 16: Computational time comparison

Method	Time for one parameter set (s)	Time for <i>n</i> parameter set (s)
Finite-element simulation	1500	<i>n</i> × 1500
Machine-learning surrogate prediction	3	$\leq n \times 3$

6 Conclusions

This study has demonstrated that a machine-learning surrogate—specifically TabNet—can leverage high-fidelity finite-element simulation data to predict pedestrian lower-limb injury severity with both exceptional accuracy and interpretability, outperforming traditional methods such as SVM, Random Forest, Decision Trees, LightGBM, and CatBoost. TabNet achieved an R² of approximately 0.94 and an RMSE of 0.14 on both validation and independent test sets, with 84.5%, 87.5%, and 90% of tibial acceleration, knee-flexion angle, and shear-displacement predictions, respectively, falling within a ±20% error margin. SHAP-based analysis revealed that front-end geometric features—most notably collision-point location and bumper architecture—are the primary determinants of injury outcomes, while material stiffness, impact speed, vehicle category, and under-ride clearance also exert meaningful influence. These insights were translated into actionable design recommendations—prioritizing bumper and crush-box geometry adjustments, refining vent placement and material properties, and fine-tuning vehicle classification and ground clearance—to systematically reduce lower-limb injury metrics. Moreover, by replacing iterative finite-element runs with the TabNet surrogate, computation time was reduced by an order of magnitude, confirming its viability as a real-time decision-support tool in early design phases.

Building on this foundation, future work will focus on embedding the TabNet surrogate within a multi-objective optimization framework—such as genetic algorithms—to simultaneously minimize injury risks across multiple body regions (leg, head, chest). Additionally, we plan to explore hybrid deep-learning architectures and enrich the training corpus with extreme-value collision scenarios to enhance model robustness and generalizability. These efforts aim to drive the development of truly pedestrian-friendly front-end vehicle structures through data-driven, performance-based design optimization.

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Availability of Data and Materials: Please contact 18904491293@mail.dlut.edu.cn to get the codes and data used in the study.

Ethics Approval: Not applicable.

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